

#### **Chapter I – From Circuit Switched Telephony to Next Generation Networks**

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# Outline



 Before Next Generation Networks
Basics of Next Generation Networks (NGN)



# **Circuit Switched Telephony**





# Telecommunication Services Engineering (TSE) Lab Before Next Generation Networks: Essentials of Circuit Switched Telephony



- Key concepts
- Fixed Telephony
- 2G (e.g. GSM)
- 2.5 G (e.g. GPRS)



Telecommunication Services Engineering (TSE) Lab Key Concepts: Telephony

Call / Session: Real time / Conversational exchange of media Two components: Signaling Media (e.g. voice, video)

Signaling: Establishment, modification and tear down of calls





#### Key concepts: Circuit switching vs. packet switching

Principal Criteria	Circuit switched	Packet switched
Dedicated Physical path	Yes/No	Yes/No
Derived criteria	Circuit switched	Packet switched
Call set up required	Yes/No	Yes/No
Possibility of congestion during communication	Yes/No	Yes/No
Fixed bandwidth available .	Yes/No	Yes/No
Non optimal usage of bandwidth	Yes/No	Yes/No



#### A simplified fixed telephony network ...



#### **Fixed Telephony: Signaling**

- Network Network signalling
  - Between telephone exchanges
  - Initially in-band (Same trunks as voice)
  - Out-band in modern circuit switched telephony (Do not use same trunks as voice)
    - Example: Signalling System no7 SS7





#### Fixed Telephony: Signaling System No7 (SS7)

- Network Network signalling
  - Signalling data carried over a separate and overlay packet switched network
    - Development initiated in the 80s and completed in the early 90s
    - Most widely deployed signalling system
    - Used initially for two party voice call signalling
    - Then subsequently for other applications such as Short Message Service (SMS)





#### **SS7 Protocol stack**





#### Fixed Telephony: A simplified two party call



#### Mobile Telephony: History (Circuit switched based)

#### First generation cellular networks (70s - )

- Analog systems, circuit switching based
  - Total Access Communications Systems (TACS) UK
  - Advanced Mobile Phone Systems (AMPS) USA/Canada
  - Nordic Mobile Telephone System (NMT) Scandinavia

#### Second Generation (90s - )

- Digital systems, circuit switching based
  - GSM Europe mainly However, gaining ground in North America
  - D-AMPS (Digital version of AMPS)
  - PDC (Japan)
  - CDMA One



#### History (Packet switched based)

#### Third Generation (early 00s - )

- Still digital, but more capacity (X Mbits)
- Packet switching based
- Two main standards
  - UMTS
  - CDMA 2000

#### Fourth Generation (2004/2005 - )

- Still digital, but more capacity (XX Mbits)
- Packet switching based
- Several radio access standards (e.g. Long Term Evolution (LTE), Wimax)
- 1 Core network standard that enables the co-existence between "old" radio access (e.g. CDMA 2000) and new radio access (e.g. LTE, Wimax)



#### **Functional entities (2G)**

#### **Generic Cellular telephony network**

- Mobile Switching Centre
  - Switches used in cellular telephony Additional features for mobility management
- Home location register (HLR) /Visitor location register (VLR)
  - Keep information on user location
- Base stations
  - Access point to cellular networks
  - Communicate with end user terminals
  - Control cells
- Signalling in cellular networks
  - SS7 based



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#### **Functional entities (2G)**

#### **GSM specifics**

- Base stations
  - Base Transceiver Station (Actual base station)
  - Base station controller (BSC)
    - Controls a set of base stations
- Equipment Identity Register
  - Use for security purpose
    - Can blacklist stolen mobile stations





#### **Functional entities**

#### http://www.willassen.no/msl/node4.html



#### More on GSM – Air interface

**GSM – TDMA (Initial rate: around 20 kbits / second)** 



http://www.willassen.no/msl/node4.html





#### More on GSM – Cell structure

**GSM - cells** 



http://www.willassen.no/msl/node4.html





#### **Roaming scenarios**

- Mary turns her phone one
- John calls Mary
- Alice calls Mary



# Mary a Montreal subscriber turns her phone on while roaming in Vancouver



#### John in Montreal calls Mary



#### Alice in Vancouver calls Mary



#### **2.5 G**

#### **Target solely data services**

- Use packet switching principles between mobiles and bases stations for:
  - Faster connection set up
  - Higher data rates
  - Lower cost
- Rely on new nodes which communicate using packet switching principles

#### No impact on telephony

- Still based on circuit switching principles
- No change at all on the circuit switched part of 2G





#### **GPRS** as illustration

#### New class of nodes:

- GPRS Support Node (GSN)
  - Serving GPRS Support Node (S-GSN)
    - Entry point
  - Gateway GPRS Support Node (G-GSN)
    - Gateway to the external packet switched network (e.g. Internet)

#### **New interfaces**

- Interface S-GSN / G-GSN
- Interface S-GSN with the existing GSM nodes







# **References**

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- 2. R. Moderassi and R. Skoog, Signaling System No7: A Tutorial, IEEE Communications Magazine, July 1990
- 3. M. Rahnema, Overview of the GSM System and Protocol Architecture, IEEE Communications Magazine, April 1993
- **4.** C. Bettstetter, H-J Vogel, J. Eberspacher, GSM Phase2+, General Radio Service GPRS: Architecture, Protocols and Air Interface, IEEE Communications Surveys & Tutorials, Third Quarter 1999, Vol. 2, No3





# **TU-T Next Generation Network Vision**





# Layering in next generation networks

Services (Basic services + valueadded services)

Transport (Below IP + IP + transport layer)





# Layering in next generation networks

Services (value-added services) also called application / services

Services (Basic service) also called call/session

Transport (Below IP + IP + transport layer) also called bearer



# Examples of technologies for next generation networks

- Transport technologies (Examples)
  - Wimax, long term evolution (LTE)
- Call / session technologies (Examples)
  - SIP, H.323
- Value added services (or services technologies) Examples
  - SIP servlets, Web services





# The ITU-T Vision of Next Generation



- Fundamental characteristics
- Architectural framework



# Fundamental characteristics (or requirements, or design goals) Categorization scheme used in this lecture

- Layer independent characteristics
  - Impact all layers
- Layer specific characteristics
  - Impact specific layers





# Fundamental characteristics (or requirements, or design goals) Categorization scheme used in this lecture

- Layer independent characteristics
  - Business model
  - Separation of concerns
  - Regulatory issues
  - Inter-working with legacy
- Layer specific characteristics
  - Network capacities
  - En-user services and their provision



# **Fundamental characteristics** Layer independent characteristics

- Business model
  - Unrestricted access to different service providers
    - Has a lot of implications
      - Plug and play by end users when it comes to subscriptions
      - Last mile from provider A
      - Internet access from provider B
      - Telephony services running on the last mile from provider C
      - Streaming services running on last mile from provider D





### **Fundamental characteristics** Layer independent characteristics

- Separation of concerns
  - Separation of control functions between bearer, call/session and application / service
  - Decoupling of service provision from transport and provision of open interfaces
  - Independence of service related functions from underlying transport technologies





### **Fundamental characteristics** Layer independent characteristics

- Compliance with all regulatory issues
  - Emergency communications
  - Lawful interception
  - Security





## Fundamental characteristics Inter-working with legacy

Through open interfaces



# **Fundamental characteristics** Layer dependent characteristics

- End-user services and their provision
  - Support of a wide range of services, applications and mechanisms based on building blocks
  - Generalized mobility (terminal, end-user and services)
  - Unified characteristics for the same service as perceived by the user
  - Converged services between fixed and mobile





## **Fundamental characteristics** Layer dependent characteristics

- Transport
  - Broadband
  - Multiple last mile technologies
  - Packet based transfer





# **Architectural framework**



# **Architectural framework**





# **Architectural framework**



# References

- C-S and D. Knight, Realization of the Next Generation Network, IEEE Communications Magazine, October 2005, Vol. 43, No. 10
- K. Knightson et al., NGN Architecture: General Principles, Functional Architecture, and Implementation, IEEE Communications Magazine, October 2005, Vol. 43, No. 10



