

Lecture 2

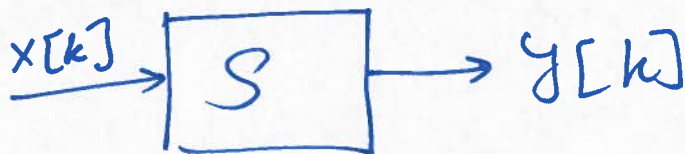
Now that we are familiar with the basic concepts of Signals and Systems and

classification of each, let's start talking about the examples of systems.

Instead of talking about <sup>the</sup> general case of an LTI discrete-time system and giving a generic difference equation formula, we

will start with simple examples and move to some more elaborate one. This way the general formulation will make more sense.

A system  $S$  is defined as,

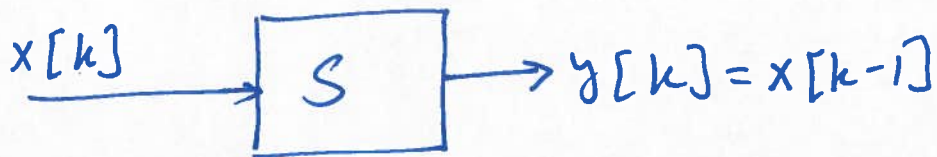


where  $y[k]$  is the output resulting from applying the input  $x[k]$ .

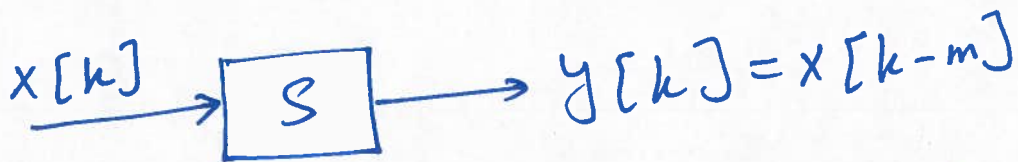
The simplest (and somehow trivial) system is



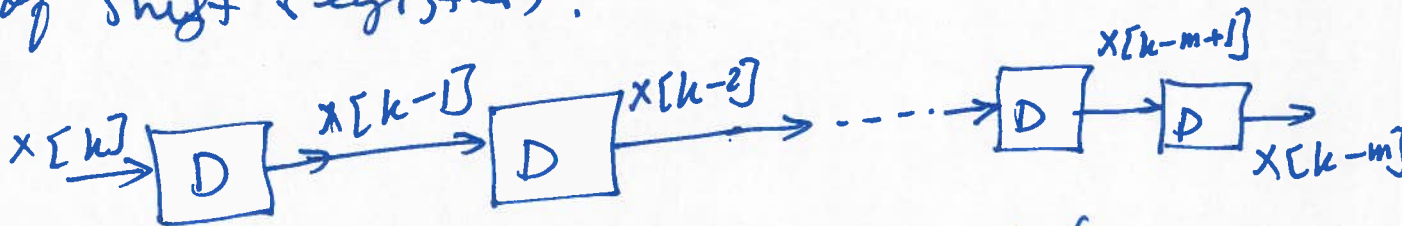
This is an identity operator. Physically, it represents a wire or a buffer.



This is simply a one-unit delay where the output is the input in the previous sampling time. Physically, it is a shift register, i.e., a set of flip-flops like what you have seen in COE 212.



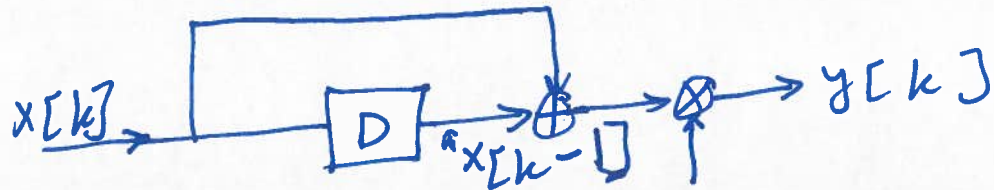
This is multi stage delay where the input is delayed by  $m$  time units. It can be implemented by cascading  $m$  stages of shift registers:



where  $\rightarrow \boxed{D} \rightarrow$  is a unit delay.

$$x[k] \rightarrow \boxed{S} \rightarrow y[k] = \frac{1}{2}(x[k] + x[k-1])$$

This system averages the input over two consecutive times. It can be implemented using a shift register and an adder and

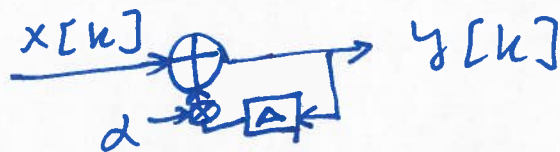


a multiplier. The multiplier is just a right-shift of the output of the adder (refresh your COEN 212 materials).

A system with feedback

$$x[k] \rightarrow \boxed{S} \rightarrow y[k] = d y[k-1] + x[k]$$

The implementation is



In general, the output can depend on the input (at the current time) as well as ~~M~~ past inputs and ~~M~~ past outputs.

For the above generic LTI System can be represented as

$$y[k] = x[k] + \sum_{m=1}^M \alpha_m x[k-m] + \sum_{n=1}^N \beta_n y[k-n]$$

or

$$y[k] = \sum_{m=0}^M \alpha_m x[k-m] + \sum_{n=1}^N \beta_n y[k-n]$$

where  $\alpha_0 = 1$ .

### Example 10.1

The DT sequence  $x[k] = 2ku[k]$  is applied at the input of a DT system described by the following difference equation:

$$y[k+1] - 0.4y[k] = x[k].$$

By iterating the difference equation from the ancillary condition  $y[-1] = 4$ , compute the output response  $y[k]$  of the DT system for  $0 \leq k \leq 5$ .

### Solution

Express  $y[k+1] - 0.4y[k] = x[k]$  as follows:

$$\begin{aligned} y[k] &= 0.4y[k-1] + x[k-1] \\ &= 0.4y[k-1] + 2(k-1)u(k-1) \quad \{\because x[k] = 2ku[k]\}, \end{aligned}$$

which can alternatively be expressed as

$$y[k] = \begin{cases} 0.4y[k-1] & k=0 \\ 0.4y[k-1] + 2(k-1) & k \geq 1. \end{cases}$$

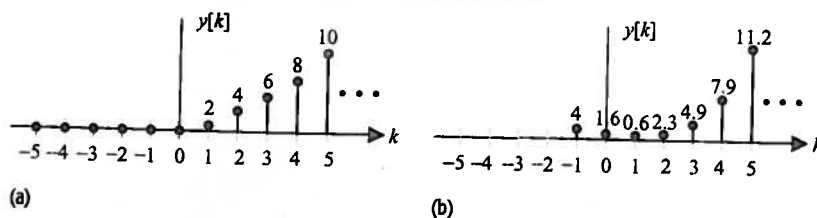
By iterating from  $k=0$ , the output response is computed as follows:

$$\begin{aligned} y[0] &= 0.4y[-1] = 1.6, \\ y[1] &= 0.4y[0] + 2 \times 0 = 0.64, \\ y[2] &= 0.4y[1] + 2 \times 1 = 2.256, \\ y[3] &= 0.4y[2] + 2 \times 2 = 4.902, \\ y[4] &= 0.4y[3] + 2 \times 3 = 7.961, \\ y[5] &= 0.4y[4] + 2 \times 4 = 11.184. \end{aligned}$$

Additional values of the output sequence for  $k > 5$  can be similarly evaluated from further iterations with respect to  $k$ . The input and output sequences are plotted in Fig. 10.1 for  $0 \leq k \leq 5$ .

Fig. 10.1. Input and output sequences for Example 10.1.

(a) Input sequence  $x[k]$ ;  
(b) output sequence  $y[k]$ .



zero-state and zero-input response.

The response of a DT system can be divided into two parts:

- zero-input response:  $y_{zi}[k]$ .

This output is due to the initial conditions of the system. It is also called natural response.

- zero-state response:  $y_{zs}[k]$   
also called forced response is the result of applying the given input.

$$y[k] = y_{zi}[k] + y_{zs}[k]$$

To be completely accurate, we can say that the system is LTI if the initial condition of the system is zero. Otherwise, it is incrementally linear.

Example: Repeat example 10.1 above to calculate i) the zero-input response  $y_{zi}[k]$ ,  
 ii) the zero-state response  $y_{zs}[k]$  and:  
 iii) the overall response  $y[k]$  for  $0 \leq k \leq 5$ .

**Solution**

(i) The zero-input response of the system is obtained by solving the following difference equation:

$$y[k + 1] - 0.4y[k] = x[k],$$

with input  $x[k] = 0$  and ancillary condition  $y[-1] = 4$ . The difference equation reduces to

$$y_{zi}[k] = 0.4y_{zi}[k - 1],$$

with ancillary condition  $y_{zi}[-1] = 4$ . Iterating for  $k = 0, 1, 2, 3, 4$ , and 5 yields

$$\begin{aligned} y_{zi}[0] &= 0.4y_{zi}[-1] = 1.6, \\ y_{zi}[1] &= 0.4y_{zi}[0] = 0.64, \\ y_{zi}[2] &= 0.4y_{zi}[1] = 0.256, \\ y_{zi}[3] &= 0.4y_{zi}[2] = 0.1024, \\ y_{zi}[4] &= 0.4y_{zi}[3] = 0.0410, \\ y_{zi}[5] &= 0.4y_{zi}[4] = 0.0164. \end{aligned}$$

(ii) The zero-state response of the system is calculated by solving the following difference equation:

$$y_{zs}[k] = 0.4y_{zs}[k - 1] + 2(k - 1)u[k - 1],$$

with ancillary condition  $y_{zs}[-1] = 0$ . Iterating the difference equation for  $k = 0, 1, 2, 3, 4$ , and 5 yields

$$\begin{aligned} y_{zs}[0] &= 0.4y_{zs}[-1] + 2 \times (-1) \times 0 = 0, \\ y_{zs}[1] &= 0.4y_{zs}[0] + 2 \times 0 \times 1 = 0, \\ y_{zs}[2] &= 0.4y_{zs}[1] + 2 \times 1 \times 1 = 2, \\ y_{zs}[3] &= 0.4y_{zs}[2] + 2 \times 2 \times 1 = 4.8, \\ y_{zs}[4] &= 0.4y_{zs}[3] + 2 \times 3 \times 1 = 7.92, \\ y_{zs}[5] &= 0.4y_{zs}[4] + 2 \times 4 \times 1 = 11.168. \end{aligned}$$

(iii) Adding the zero-input and zero-state components obtained in parts (i) and (ii), yields

$$\begin{aligned} y[0] &= y_{zi}[0] + y_{zs}[0] = 1.6, \\ y[1] &= y_{zi}[1] + y_{zs}[1] = 0.64, \\ y[2] &= y_{zi}[2] + y_{zs}[2] = 2.256, \\ y[3] &= y_{zi}[3] + y_{zs}[3] = 4.902, \\ y[4] &= y_{zi}[4] + y_{zs}[4] = 7.961, \\ y[5] &= y_{zi}[5] + y_{zs}[5] = 11.184. \end{aligned}$$

Note that the overall output response  $y[k]$  is identical to the output response obtained in Example 10.1. By iterating with respect to  $k$ , additional values for the output response  $y[k]$  for  $k > 5$  can be computed.