

Reed-Solomon (RS) Codes

RS Codes are a sub-class of non-binary BCH Codes. In a non-binary code, Codewords consist of symbols which are each $m \geq 2$ bits long.

In general, non-binary codes can be defined over any Galois field $GF(q)$ where q is either a prime or a power of a prime. However, for obvious reasons, people are most interested in codes defined over $GF(2^m)$.

For Reed-Solomon codes take some integer m . Then each symbol is m bits long. This means that symbols belong to $\{0, 1, \dots, 2^m - 1\}$.

An (N, K) RS Code consists of N symbols each of which is m bits long and has K information symbols and $N-K$ parity symbols.

For an RS Code over $GF(2^m)$ we have

$$N = 2^m - 1.$$

K can be any value less than N .

An (N, K) RS Code has the minimum distance $d_{\min} = N - K + 1$.

It can correct $t = \lfloor \frac{d_{\min} - 1}{2} \rfloor = \frac{N - K}{2}$.

The reason I used N and K instead of n and k was to differentiate between an (n, k) binary code that has codewords that are n bits long and have k information bits and non-binary codes with N and K symbols.

I hope we have so far have ^{got} used ^{a single} to the idea of symbols other than ^a bit. So, from this point on, I will use n and k .

(n, k) RS code over $GF(2^m)$ has codeword of length n symbols, i.e., $n * m$ bits out of which $k * m$ are information (or systematic) bits.

For example a $(255, 239)$ RS Code

over $GF(2^8)$ has codewords each 255 bytes and each codeword has 239 bytes of information $(n-k)=16$ bytes of parity. Such a code can correct up to $\frac{16}{2} = 8$ bytes of errors.

Note that here when we correct one symbol, we may have corrected 1, 2, ..., m bits. If we have a burst of errors, that is a lot of errors near one another, RS codes can be very useful. An RS code which can correct t error symbols can correct $(t-1)m$ -bit long bursts.

The generating polynomial of t error correcting RS code is:

$$g(x) = (x + \alpha)(x + \alpha^2) \cdots (x + \alpha^{2t})$$

$$= g_0 + g_1 x + g_2 x^2 + \cdots + g_{2t-1} x^{2t-1} + x^{2t}$$

with $g_i \in GF(2^m)$ for $0 \leq i < 2t$.

$\alpha, \alpha^2, \dots, \alpha^{2t}$ are roots of $x^n + 1$.

$g(x)$ divides $x^n + 1$. So, $g(x)$ generates a 2^m -ry Cyclic Code of length n with $2t$ parity symbols.

Encoding of RS Codes:

We can simply multiply the information polynomial $u(x)$ by $g(x)$. However, this may not result in a systematic code. To make the code systematic, we multiply $u(x)$ by x^{n-k} to get $x^{n-k}u(x)$ which we divide by $g(x)$ to get:

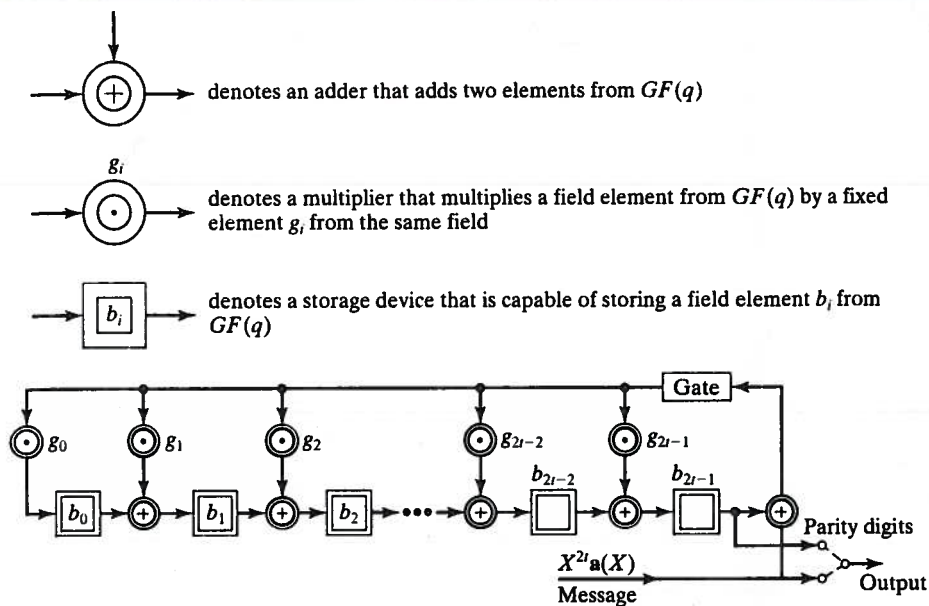
$$x^{n-k}u(x) = q(x)g(x) + b(x)$$

$q(x)g(x)$ is a code polynomial. Also, we have:

$$v(x) = q(x)g(x) = x^{n-k}u(x) + b(x).$$

This means that we have $u(x)$ as part of $v(x)$, i.e., the code is systematic and $b(x)$ is the parity polynomial.

The following circuit shows the encoding procedure:



Encoding circuit for a q -ary RS code with generator polynomial $g(X) = g_0 + g_1X + g_2X^2 + \dots + g_{2t-1}X^{2t-1} + X^{2t}$.

1) First we close the gate and feed the information symbols into the division circuit. At the same time these information symbols are put on the line (to be transmitted); switch in lower position.

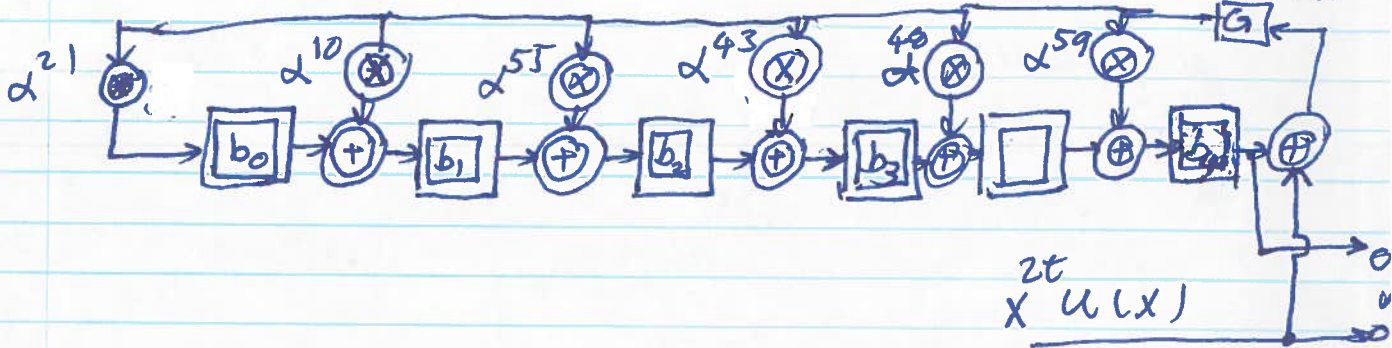
2) After feeding all k symbols, we open the gate (disconnect the feedback) and put switch in the up position, transmitting $2t$ parity symbols.

Example :

Find the generating polynomial of triple error correcting code over $GF(2^6)$.

$$g(x) = (x + \alpha)(x + \alpha^2)(x + \alpha^3)(x + \alpha^4)(x + \alpha^5)(x + \alpha^6)$$

$$= \alpha^{21} + \alpha^{10}x + \alpha^{55}x^2 + \alpha^{43}x^3 + \alpha^{48}x^4 + \alpha^{59}x^5 + x^6$$



The parity-check matrix of an RS Code is given as:

$$H = \begin{bmatrix} 1 & \alpha & \alpha^2 & \dots & \alpha^{n-1} \\ 1 & \alpha^2 & (\alpha^2)^2 & \dots & (\alpha^2)^{n-1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ 1 & \alpha^{2t} & (\alpha^{2t})^2 & \dots & (\alpha^{2t})^{n-1} \end{bmatrix}$$

Decoding of RS Codes

- 1) Find Syndrome.
- 2) Find error-location polynomial
- 3) Find error-value evaluator
- 4) Find the error locations and error values and correct.

Assume that the codeword $\underline{v} = (v_0, v_1, \dots, v_{n-1})$ is transmitted or equivalently

$$V(X) = v_0 + v_1 X + v_2 X^2 + \dots + v_{n-1} X^{n-1}$$

Assume that $r(X)$ is received:

$$r(X) = r_0 + r_1 X + r_2 X^2 + \dots + r_{n-1} X^{n-1}$$

$r(X) = V(X) + e(X)$ where $e(X)$ is the error polynomial $e(X) = r(X) - V(X) = e_0 + e_1 X + \dots + e_{n-1} X^{n-1}$

Assume we have errors at locations

$$d_1, d_2, \dots, d_v$$

Denote the values of error by $e_{d_1}, e_{d_2}, \dots, e_{d_v}$

$$\text{Then } e_i = \begin{cases} 0 & i \neq d_1, \dots, d_v \\ e_{d_\ell} & \text{if } i = d_\ell \in \{d_1, \dots, d_v\} \end{cases}$$

So, we can write:

$$e(x) = e_{j_1} x^{j_1} + e_{j_2} x^{j_2} + \dots + e_{j_v} x^{j_v}$$

So, what we need to do is to find

j_1, \dots, j_v as well as e_{j_1}, \dots, e_{j_v} .

That is we have $2v$ unknowns.

Remember that

$$v(\alpha^i) = 0 \quad i=1, 2, \dots, 2t$$

$$r(\alpha^i) = v(\alpha^i) + e(\alpha^i) = S_i$$

So,

$$S_i = r(\alpha^i) = e(\alpha^i).$$

That is we substitute α^i , $i=1, \dots, 2t$ in $r(x)$ to get $2t$ Syndromes. These provide $2t$ equations with j_i 's and e_{j_i} 's as their components. In order to be able to solve for the $2v$ unknowns, we need to have $2v$ equations, i.e.,

$$2t = 2v \Rightarrow t = v. \text{ That is a proof that}$$

RS Code can correct t errors.

Now let's expand $S_i = e(d^i)$'s:

$$S_1 = e_{j_1} d^{j_1} + e_{j_2} d^{j_2} + \dots + e_{j_\nu} d^{j_\nu}$$

$$S_2 = e_{j_1} d^{2j_1} + e_{j_2} d^{2j_2} + \dots + e_{j_\nu} d^{2j_\nu}$$

$$\vdots$$
$$S_{2t} = e_{j_1} d^{2tj_1} + e_{j_2} d^{2tj_2} + \dots + e_{j_\nu} d^{2tj_\nu}$$

Let $\beta_i \triangleq d^{j_i}$ and $\delta_i \triangleq e_{j_i}$

for $1 \leq i \leq \nu$.

Then:

$$S_1 = \delta_1 \beta_1 + \delta_2 \beta_2 + \dots + \delta_\nu \beta_\nu$$

$$S_2 = \delta_1 \beta_1^2 + \delta_2 \beta_2^2 + \dots + \delta_\nu \beta_\nu^2$$

\vdots

$$S_{2t} = \delta_1 \beta_1^{2t} + \delta_2 \beta_2^{2t} + \dots + \delta_\nu \beta_\nu^{2t}$$

Define the error location polynomial:

$$\sigma(X) = (1 + \beta_1 X)(1 + \beta_2 X) \dots (1 + \beta_\nu X)$$

$$= \sigma_0 + \sigma_1 X + \sigma_2 X^2 + \dots + \sigma_\nu X^\nu$$

We can see that

$$\sigma_0 = 1$$

$$\sigma_1 = \beta_1 + \beta_2 + \dots + \beta_\nu = S_1$$

$$\sigma_2 = \beta_1 \beta_2 + \dots + \beta_{\nu-1} \beta_\nu = \sigma_1 S_1 + S_2$$

⋮

Overall, we get the following equations named Newton equalities:

$$S_{\nu+1} + \sigma_1 S_\nu + \sigma_2 S_{\nu-1} + \dots + \sigma_\nu S_1 = 0$$

$$S_{\nu+2} + \sigma_1 S_{\nu+1} + \sigma_2 S_\nu + \dots + \sigma_\nu S_2 = 0$$

⋮

$$S_{2t} + \sigma_1 S_{2t-1} + \sigma_2 S_{2t-2} + \dots + \sigma_\nu S_{2t-\nu} = 0$$

The same as BCH codes, we start from

$\sigma(X) = 1$ in stage 0, say we call it $\sigma^{(0)}(X)$ and try to increase the number of terms so that all equations are satisfied.

Assume that at stage μ we have

$$\sigma^{(\mu)}(X) = \sigma_0^{(\mu)} + \sigma_1^{(\mu)} X + \dots + \sigma_{L_\mu}^{(\mu)} X^{L_\mu}.$$

This means that we have coefficients $\sigma_0^{(\mu)}, \sigma_1^{(\mu)}, \dots, \sigma_{L_\mu}^{(\mu)}$ of a polynomial that satisfy the first μ Newton equalities. We try to apply these coefficients to $\mu+1$ -st equality, i.e., form

$$S_{\mu+1} + \sigma_1^{(\mu)} S_\mu + \dots + \sigma_{L_\mu}^{(\mu)} S_{\mu+1-L_\mu}$$

If this gives us a zero it means that $\sigma_0^{(\mu)}, \sigma_1^{(\mu)}, \dots, \sigma_{L_\mu}^{(\mu)}$ satisfy $\mu+1$ -st equality.

otherwise we have to modify the polynomial so form:

$$d_\mu = S_{\mu+1} + \sigma_1^{(\mu)} S_\mu + \sigma_2^{(\mu)} S_{\mu-1} + \dots + \sigma_{L_\mu}^{(\mu)} S_{\mu+1-L_\mu}$$

If the discrepancy $d_\mu = 0$ then

$$\sigma^{(\mu+1)}(x) = \sigma^{(\mu)}(x)$$

and continue.

otherwise:

$$\sigma^{(\mu+1)}(x) = \sigma^{(\mu)}(x) + d_\mu d_p^{-1} x^{\mu-p} \sigma^{(p)}(x)$$

where p is the stage closest to μ such that $d_p \neq 0$

Continue this iteration until we get to stage $2t$ then

$$\sigma(X) = \sigma^{(2t)}(X).$$

Start by filling out the first two rows:

Berlekamp's iterative procedure for finding the error-location polynomial of a q -ary BCH code.

μ	$\sigma^{(\mu)}(X)$	d_μ	l_μ	$\mu - l_\mu$
-1	1	1	0	-1
0	1	S_1	0	0
1	$1 - S_1 X$			
2				
3				
\vdots				
$2t$				

Example:

Consider triple-error correcting code over $\mathbb{GF}(2^4)$. Let $r(X) = \alpha^7 X^3 + \alpha^3 X^6 + \alpha^4 X^{12}$.

Then

$$\begin{aligned} g(X) &= (X + \alpha)(X + \alpha^2)(X + \alpha^3)(X + \alpha^4)(X + \alpha^5)(X + \alpha^6) \\ &= \alpha^6 + \alpha^9 X + \alpha^6 X^2 + \alpha^4 X^3 + \alpha^{14} X^4 + \alpha^{10} X^5 + X^6. \end{aligned}$$

$$S_1 = r(\alpha) = \alpha^{10} + \alpha^9 + \alpha = \alpha^{12}$$

$$S_2 = r(\alpha^2) = \alpha^{13} + 1 + \alpha^{13} = 1$$

$$S_3 = r(\alpha^3) = \alpha + \alpha^6 + \alpha^{10} = \alpha^{14}$$

$$S_4 = r(\alpha^4) = \alpha^4 + \alpha^{12} + \alpha^7 = \alpha^{10}$$

$$S_5 = r(d^5) = d^7 + d^3 + d^4 = 0$$

$$S_6 = r(d^6) = d^{10} + d^9 + d = d^{12}$$

TABLE 7.2: Steps for finding the error-location polynomial of the (15,9) RS code over $GF(2^4)$.

μ	$\sigma^{(\mu)}(X)$	d_μ	l_μ	$\mu - l_\mu$
-1	1	1	0	-1
0	1	α^{12}	0	0
1	$1 + \alpha^{12}X$	α^7	1	0 (take $\rho = -1$)
2	$1 + \alpha^3X$	1	1	1 (take $\rho = 0$)
3	$1 + \alpha^3X + \alpha^3X^2$	α^7	2	1 (take $\rho = 0$)
4	$1 + \alpha^4X + \alpha^{12}X^2$	α^{10}	2	2 (take $\rho = 2$)
5	$1 + \alpha^7X + \alpha^4X^2 + \alpha^6X^3$	0	3	2 (take $\rho = 3$)
6	$1 + \alpha^7X + \alpha^4X^2 + \alpha^6X^3$	—	—	—

Step 2. To find the error-location polynomial $\sigma(X)$, we fill out Table 7.1 and obtain Table 7.2. Thus, $\sigma(X) = 1 + \alpha^7X + \alpha^4X^2 + \alpha^6X^3$.

Step 3. By substituting $1, \alpha, \alpha^2, \dots, \alpha^{14}$ into $\sigma(X)$, we find that α^3, α^9 , and α^{12} are roots of $\sigma(X)$. The reciprocals of these roots are α^{12}, α^6 , and α^3 , which are the error-location numbers of the error pattern $e(X)$. Thus, errors occur at positions X^3, X^6 , and X^{12} .

A more straight forward algorithm where the correction term is evolved as the iterations go ahead is given in Vicker's text.

The algorithm is as follows:

1) Compute Syndromes S_1, \dots, S_{2t} .

2) Initialize the algorithm by letting

$$\mu = 0, \sigma^{(0)}(X) = 1, L = 0 \text{ and } T(X) = X.$$

3) Set $\mu = \mu + 1$. Compute discrepancy d_μ as

$$d_\mu = S_\mu + \sum_{i=1}^L \sigma_i^{(\mu-1)} S_{\mu-i}$$

4) If $d_\mu = 0$ then go to 8.

5) Modify the polynomial as

$$\sigma^{(\mu)}(x) = \sigma^{(\mu-1)}(x) + d_\mu T(x)$$

6) If $2L \geq \mu$ then go to step 9.

7) Set $L = \mu - L$ and $T(x) = d_\mu^{-1} \sigma^{(\mu-1)}(x)$

8) Set $T(x) = x \cdot T(x)$.

9) If $\mu < 2t$ go to step 3.

10) Determine $\sigma(x) = \sigma^{(2t)}(x)$. If the roots are distinct and in the right field, then determine the error values, correct the errors and STOP.

11) Declare a decoding failure and STOP.

Next Slide shows the problem above done again.

Example: Consider $(7, 3)$ RS Code over $GF(8)$

with $v(x) = \alpha^2 x^6 + \alpha^2 x^4 + x^3 + \alpha^5 x^2$.

Although we have done the generation of $g(x)$ and encoding, let's start from ground zero for doing some exercise in Galois field arithmetic

Let's start with $p(x) = x^3 + x + 1$. Take α to

be a primitive element of this field, i.e., a root of

$$S_1 = \alpha^{12}, S_2 = 1, S_3 = \alpha^{14}, S_4 = \alpha^{10}, S_5 = 0, S_6 = \alpha^{12}$$

$$d_\mu = S_{\mu+1} + \sigma_1^{(\mu)} S_\mu + \sigma_2^{(\mu)} S_{\mu-1} + \dots + \sigma_\mu^{(\mu)} S_{\mu+1-L_\mu}$$

μ	S_μ	$\sigma^{(\mu)}(x)$	$d^{(\mu)}$	L_μ	$T(x)$
0	—	1	—	0	x
1	α^{12}	$1 + \alpha^{12}x$	α^{12}	1	$\alpha^3 x$
* 2	1	$1 + \alpha^3 x$	α^7	1	$\alpha^8 x + \alpha^5 x^2$
** 3	α^{14}	$1 + \alpha^{13}x + \alpha^5 x^2$	1	2	$x + \alpha^3 x^2$
4	α^{10}	$1 + \alpha^4 x + \alpha^{12} x^2$	α^{11}	2	$\alpha^4 x + \alpha^2 x^2 + \alpha^9 x^3$
5	0	$1 + \alpha^9 x + \alpha^4 x^3$	α^{10}	3	$\alpha^5 x + \alpha^9 x^2 + \alpha^2 x^3$
6	α^{12}	$1 + \alpha^7 x + \alpha^4 x^2 + \alpha^6 x^3$	α^{10}	3	—

$$\sigma(x) = 1 + \alpha^7 x + \alpha^4 x^2 + \alpha^6 x^3$$

$$* d_1 = S_2 + \sigma_1 S_1 = 1 + \alpha^{12} \cdot \alpha^{12} = \alpha^9 + 1 = \alpha^7$$

$$** d_2 = S_3 + \sigma_1 S_2 = \alpha^{14} + \alpha^3 \cdot 1 = 1$$

$p(x)$. That is $\alpha^3 + \alpha + 1 = 0$ or $\alpha^3 = \alpha + 1$.

The field elements are:

0	0	0	0	0
1	1	0	0	1
α	0	1	0	α
$\alpha^2 = \alpha \cdot \alpha$	0	0	1	α^2
$\alpha^3 = \alpha^2 \cdot \alpha$	1	1	0	$\alpha + 1$
α^4	0	1	1	$\alpha^2 + \alpha$
α^5	1	1	1	$\alpha^2 + \alpha + 1$
α^6	1	0	1	$\alpha^2 + 1$
α^7	1	0	0	1

Note:

- $\alpha^3 = \alpha^2 \cdot \alpha = \alpha + 1$

- $\alpha^4 = \alpha \cdot \alpha^3 = \alpha(\alpha + 1) = \alpha^2 + \alpha$

- $\alpha^5 = \alpha^4 \cdot \alpha = (\alpha^2 + \alpha)\alpha = \alpha^3 + \alpha^2 = \alpha + 1 + \alpha^2$

- $\alpha^6 = \alpha(\alpha^2 + \alpha + 1) = \alpha^3 + \alpha^2 + \alpha = \alpha + 1 + \alpha^2 + \alpha = \alpha^2 + 1$

- $\alpha^7 = \alpha(\alpha^2 + 1) = \alpha^3 + \alpha = \alpha + 1 + \alpha = 1$

Now, $g(x)$ is:

$$\begin{aligned}
 g(x) &= (x + \alpha)(x + \alpha^2)(x + \alpha^3)(x + \alpha^4) \\
 &= [x^2 + (\alpha + \alpha^2)x + \alpha^3][x^2 + (\alpha^3 + \alpha^4)x + \alpha^7] \\
 &= [x^2 + \alpha^4 x + \alpha^3][x^2 + \alpha^6 x + 1] \\
 &= x^4 + \alpha^3 x^3 + x^2 + \alpha x + \alpha^3
 \end{aligned}$$

Computing Syndromes:

$$S_i = r(\alpha^i), \quad i = 1, 2, 3, 4$$

In this case, since the number of parities are less than

the number of information symbols, it is reasonable to use $r(d^i) = S_i$. However, for high rate codes where $n-k \ll k$, it is better to divide $r(x)$ by $g(x)$ to get

$$r(x) = g(x)q(x) + b(x)$$

where $b(x)$ is a polynomial of degree less than or equal $n-k$.

$$S_i = r(d^i) = g(d^i)q(d^i) + b(d^i) \quad i=1, 2, \dots, 2t.$$

since $g(d^i) = 0 \quad i=1, \dots, 2t$

$$S_i = b(d^i)$$

Dividing $r(x) = d^2x^6 + d^2x^4 + d^3 + d^5x^2$ by $g(x)$

$$r(x) = (d^2x^2 + d^5x)g(x) + dx^4 + d^6x^3 + d^6x^2 + dx.$$

So:

$$S_1 = b(d) = d^5 + d^9 + d^8 + d^2 = d^6$$

$$S_2 = b(d^2) = d^9 + d^{12} + d^{10} + d^3 = d^3$$

$$S_3 = b(d^3) = d^{13} + d^{15} + d^{12} + d^4 = d^4$$

$$S_4 = b(d^4) = d^{17} + d^{18} + d^{14} + d^5 = d^3$$

Now, we use the algorithm:

μ	S_μ	$\sigma^{(\mu)}(x)$	d_μ	L	$T(x)$
0	-	1	-	0	x
1	α^6	$1 + \alpha^6 x$	α^6	1	αx^*
2	α^3	$1 + \alpha^4 x$	α^2	1	αx^{2**}
3	α^4	$1 + \alpha^4 x + \alpha^6 x^2$	α^5	2	$\alpha^2 x + \alpha^6 x^2$
4	α^3	$1 + \alpha^2 x + \alpha x^2$	α^6	-	-

* Note:

$$\text{For } \mu = 1 \quad L = 0 \Rightarrow 2L < \mu \Rightarrow L = \mu - L = 1$$

$$\text{and } T(x) = \frac{\sigma^{(0)}(x)}{d_1} = \frac{x}{\alpha^6} = \alpha x.$$

** Note:

$$\text{For } \mu = 2$$

$$d_\mu = S_\mu + \sum_{i=1}^L \sigma_i^{(\mu-1)} S_{\mu-i} \Rightarrow \mu_2 = S_2 + \sigma_1^{(1)} S_1,$$

$$\text{or } \mu_2 = \alpha^3 + \alpha^6 \cdot \alpha^6 = \alpha^3 + \alpha^5 = \alpha^2$$

$$2L = 2 \geq \mu = 2 \Rightarrow T(x) = x T(x) \Rightarrow T(x) = \alpha x^2$$

So:

$$\sigma(x) = \alpha x^2 + \alpha^2 x + 1.$$

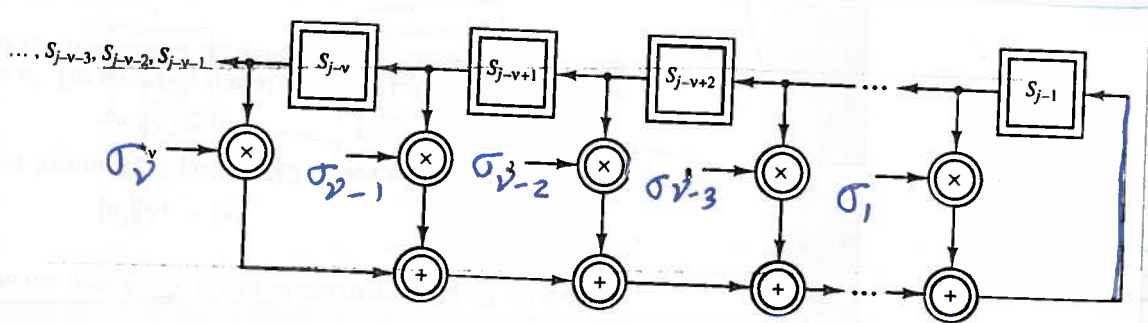
The above algorithm is based on Massey's linear Feedback Shift Register (LFSR)

Synthesis technique.

Note that for v errors, we have the following Newton equalities

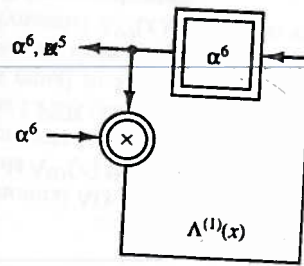
$$S_j = \sigma_1 S_{j-1} + \sigma_2 S_{j-2} + \dots + \sigma_v S_{j-v}$$

This relationship can be represented as LFSR circuit looking like:



The problem of finding error-locator polynomial is then to find an LFSR of minimal length such that the first $2t$ elements in the output sequence are S_1, S_2, \dots, S_{2t} . The coefficients of the filter are then the coefficients of $\sigma(x)$.

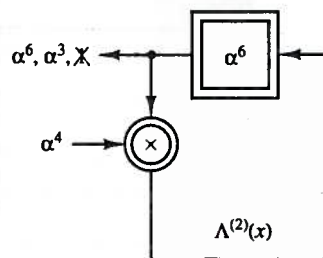
For the above (7,3) RS Code, we start with



This works for the $S_1 = \alpha^6$ as it outputs the content of the register, i.e., α^6 .

But after the application of the second clock, the output will be $\alpha^6 \cdot \alpha^6 = \alpha^{12} = \alpha^5$ which is not $S_2 = \alpha^3$.

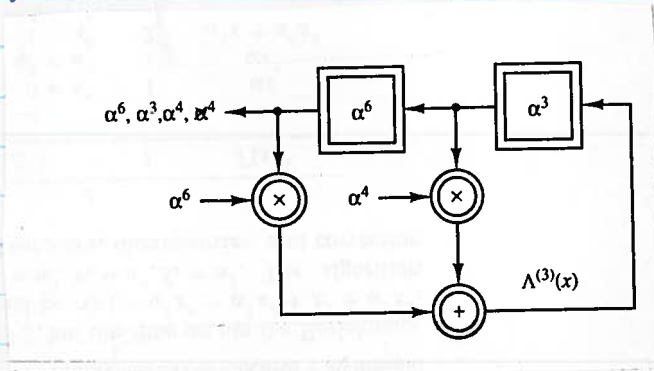
To correct the situation, we change the filter tap to α^4 which is $\frac{\alpha^6}{\alpha^2}$ and therefore, the output after the clocking will be $\frac{\alpha^5}{\alpha^2} = \alpha^3 = S_2$.



After the next clock the output will be $\alpha^3 \cdot \alpha^4 = \alpha^7 = 1$ which is not equal to $S_3 = \alpha^5$.

To correct this we need to add α^5 so that,

we get $1 + d^5 = d^4 = S_3$. We keep the above and add a stage with d^6 in the register and d^6 as the tap.



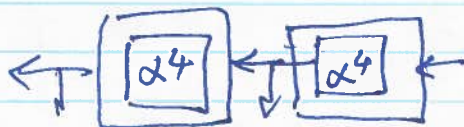
This circuit outputs d^6 first and then calculates $d^6 \cdot d^6 + d^3 \cdot d^4 = d^5 + 1 = d^4$

Content of the rightmost SR is moved to left and d^4 is loaded into it



So, the next output is $d^3 = S_2$.

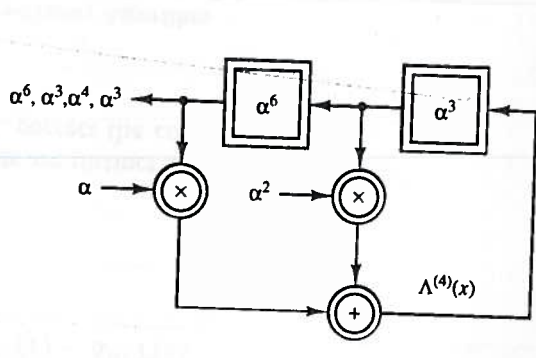
Next $d^3 \cdot d^6 + d^4 \cdot d^4 = d^2 + d = d^4$ is placed in right register and d^4 is moved left



Now d^4 is output which is S_3 .

But the next output is $d^4 \neq S_4 = d^3$

To avoid this, we modify the taps of the LFSR to :



It is easy to see that this circuit outputs $\alpha^6, \alpha^3, \alpha^4, \alpha^3$, i.e., S_1, S_2, S_3, S_4 .

Finding the error values

Now, we have found error-locator polynomial $\sigma(X)$. We can solve it to find the error locations $\beta_i = \alpha^{d_i}$ $i = 1, 2, \dots, \nu$.

Now, we need to find $\delta_i = e_{j_i}$, i.e., error values at the error locations and correct them,

That is, the equations are :

$$S_1 = e_{j_1} \alpha^{d_1} + e_{j_2} \alpha^{d_2} + \dots + e_{j_\nu} \alpha^{d_\nu}$$

$$\vdots$$

$$S_{2t} = e_{j_1} \alpha^{2t d_1} + e_{j_2} \alpha^{2t d_2} + \dots + e_{j_\nu} \alpha^{2t d_\nu}$$

with d^{j_i} 's and S_i 's known. or equivalently

$$S_1 = \delta_1 \beta_1 + \delta_2 \beta_2 + \dots + \delta_v \beta_v$$

$$S_2 = \delta_1 \beta_1^2 + \delta_2 \beta_2^2 + \dots + \delta_v \beta_v^2$$

\vdots

$$S_{2t} = \delta_1 \beta_1^{2t} + \delta_2 \beta_2^{2t} + \dots + \delta_v \beta_v^{2t}$$

Let's define the Syndrome polynomial:

$$\begin{aligned} S(X) &= S_1 + S_2 X + \dots + S_{2t} X^{2t} + S_{2t+1} X^{2t+1} + \dots \\ &= \sum_{j=1}^{\infty} S_j X^{j-1} \end{aligned}$$

Note that this has an infinite number of terms whose first $2t$ terms are known:

$$S_j = \sum_{\ell=1}^v \delta_{\ell} \beta_{\ell}^j \quad j=1, 2, \dots, 2t$$

Substituting this (but now for all terms), we get,

$$\begin{aligned} S(X) &= \sum_{j=1}^{\infty} X^{j-1} \sum_{\ell=1}^v \delta_{\ell} \beta_{\ell}^j \\ &= \sum_{\ell=1}^v \delta_{\ell} \beta_{\ell} \sum_{j=1}^{\infty} (\beta_{\ell} X)^{j-1} \end{aligned}$$

But

$$\sum_{j=1}^{\infty} (\beta_{\ell} X)^{j-1} = \frac{1}{1 + \beta_{\ell} X}$$

$$\text{So: } S(x) = \sum_{\ell=1}^{\nu} \frac{\delta_{\ell} \beta_{\ell}}{1 + \beta_{\ell} x}$$

$$\sigma(x) = \prod_{i=1}^{\nu} (1 + \beta_i x)$$

$$\text{So: } S(x) \sigma(x) = \sum_{\ell=1}^{\nu} \delta_{\ell} \beta_{\ell} \prod_{i=1, i \neq \ell}^{\nu} (1 + \beta_i x) \triangleq Z_0(x)$$

Also,

$$\begin{aligned} \sigma(x) S(x) &= [1 + \sigma_1 x + \dots + \sigma_{\nu} x^{\nu}] [S_1 + S_2 x + S_3 x^2 + \dots] \\ &= S_1 + (S_2 + \sigma_1 S_1) x + (S_3 + \sigma_1 S_2 + \sigma_2 S_1) x^2 + \dots \\ &\quad \dots + (\sigma_{2t} + \sigma_1 S_{2t-1} + \dots + \sigma_{\nu} S_{2t-\nu}) x^{2t-1} + \dots \end{aligned}$$

So:

$$\begin{aligned} Z_0(x) &= S_1 + (S_2 + \sigma_1 S_1) x + (S_3 + \sigma_1 S_2 + \sigma_2 S_1) x^2 + \dots \\ &\quad + \dots + (S_{\nu} + \sigma_1 S_{\nu-1} + \dots + \sigma_{\nu-1} S_1) x^{\nu-1} \end{aligned}$$

Let's substitute β_k^{-1} in $Z_0(x)$:

$$\begin{aligned} Z_0(\beta_k^{-1}) &= \sum_{\ell=1}^{\nu} \delta_{\ell} \beta_{\ell} \prod_{i=1, i \neq \ell}^{\nu} (1 + \beta_i \beta_k^{-1}) \\ &= \delta_k \beta_k \prod_{i=1, i \neq k}^{\nu} (1 + \beta_i \beta_k^{-1}) \end{aligned}$$

Taking derivative of $\sigma(x)$

$$\sigma'(x) = \frac{d}{dx} \prod_{i=1}^{\nu} (1 + \beta_i x) = \sum_{\ell=1}^{\nu} \beta_{\ell} \prod_{i=1, i \neq \ell}^{\nu} (1 + \beta_i x)$$

Then

$$\sigma'(\beta_k^{-1}) = \beta_k \prod_{i=1, i \neq k}^n (1 + \beta_i \beta_k^{-1})$$

So,

$$\delta_k = \frac{Z_0(\beta_k^{-1})}{\sigma'(\beta_k^{-1})}$$

Let's $[\sigma(x)S(x)]_{2t}$ represent the first $2t$ terms of $\sigma(x)S(x)$. Then

$$\sigma(x)S(x) - [\sigma(x)S(x)]_{2t}$$

is divisible by x^{2t} .

That is:

$$\sigma(x)S(x) \equiv [\sigma(x)S(x)]_{2t} \pmod{x^{2t}}$$

But,

$$[\sigma(x)S(x)]_{2t} = Z_0(x)$$

and we have:

$$\sigma(x)S(x) \equiv Z_0(x) \pmod{x^{2t}}$$

This is called the key equation that has to be solved in decoding of RS Codes.

Example: Consider the (7,3) Code in the previous example:

We had $S_1 = d^6$, $S_2 = d^3$, $S_3 = d^4$ and $S_4 = d^3$

So:

$$S(x) = d^6 + d^3 x + d^4 x^2 + d^3 x^3.$$

also, we found:

$$\sigma(x) = 1 + d^2 x + d x^2 \Rightarrow \sigma'(x) = d + 2d x$$

So:

$$= d^2$$

$$Z_0(x) = \sigma(x)S(x) \text{ mod } x^4$$

$$= (1 + d^2 x + d x^2)(d^6 + d^3 x + d^4 x^2 + d^3 x^3)$$

$$= d^6 + x$$

We can find the error locations by solving $\sigma(x) = 0$

to get $\beta_1 = d^3$ and $\beta_2 = d^5$

So,

$$e_3 = \delta_1 = \frac{Z_0(d^{-3})}{\sigma'(d^{-3})} = \frac{d^6 + d^{-3}}{d^2} = d^4 + d^2 = d$$

and

$$e_5 = \delta_2 = \frac{Z_0(d^{-5})}{\sigma'(d^{-5})} = \frac{d^6 + d^{-5}}{d^2} = d^4 + 1 = d^5$$

So,

$$e(x) = d x^3 + d^5 x^5$$