

**Concordia University
Department of Computer Science
and Software Engineering**

**Software Process
SOEN 341 --- Fall 2006 --- Section H**

Contact Information

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Introduction

The purpose of SOEN 341 is to introduce the basic concepts of industrial software development, especially the various approaches to the software development process, and to prepare you for subsequent software engineering courses such as:

SOEN 342 --- Software Requirements and Specifications

SOEN 343 --- Software Design

SOEN 384 --- Management and Quality Control in Software Development

Prerequisite Knowledge

You should have had some previous experience in programming, preferably object-oriented programming using C++ or Java (COMP 249 or equivalent), some knowledge of data structures and algorithms (COMP 352 or equivalent), and some knowledge of the principles of technical documentation (ENCS 282 or SOEN 282 or equivalent).

Text Book (required)

Craig Larman. *Agile and Iterative Development: A Manager's Guide*. Addison-Wesley. ISBN 0-13-111155-8, 2003.

Course Outline

Need for a software process. Software processes and life cycles. Models of systems and software. Process modeling. Software development tools. Process components: requirements, analysis, design, implementation, testing. Project management and quality control. The course will discuss different alternative processes for software development, including the Waterfall model, iterative/incremental models, the Rational Unified Process, and Extreme Programming. A complete list of the lecture topics, along with course notes, is available on the course web page.

Computing Facilities

You will do practical work in a computer laboratory equipped with PCs that run Windows and Linux operating systems. Programming environments for C++ and Java are available on both platforms. The computer laboratory assigned to this course is H-929. It will be booked at the same hours as your tutorial, as some of the tutorials might be held in the laboratory for the purpose of tutoring on software tools to be used in the project. Even though you are allowed to use other resources for the completion of the project, note that the final project demonstration will have to occur on the downtown campus.

Project

The major practical component of the course will be the development of an object-oriented program designed and implemented by a team. Each team will consist of five or six students. Each team will implement an application whose description will be provided during lecture and tutorial time in the first week of classes. It is very important to understand that the role of this project is to demonstrate the importance and the application of a software process. It is not to be approached as a regular programming project.

Evaluation

You will be evaluated as follows:

Quizzes (3)	$10\% + 15\% + 15\% = 40\%$
Homework Assignments (3)	$5\% + 5\% + 5\% = 15\%$
Team Project Deliverable 0 (team information)	0%
Team Project Deliverable 1 (incr. 1 + scope + plan)	(code: 3%) + (document: 7%) = 10%
Team Project Deliverable 2 (incr. 2 + design)	(code: 3%) + (document: 7%) = 10%
Team Project Deliverable 3 (incr. 3 + testing)	(code: 10%) + (document: 5%) = 15%
Team Project Deliverable 4 (final project demo.)	5%
Individual Project Report	5%

Quizzes (10%+15%+15%) and assignments are individual work, and the project is team work, where each team member shares the exact same grade as his/her team mates. The three homework assignments (5%+5%+5%) will be primarily theoretical and designed as exercises to help you prepare for the quizzes. The project is providing the practical component in the form of three project deliverables including an incremental delivery of the system (10%+10%+15%) and a final project demonstration (5%). Finally, a short individual project report (5%) is required at the end of the project to enquire on your experience as an individual in the project. Late assignments or project deliverables will be assessed a 50% penalty for each late working day. The exact schedule for assignment due dates and quizzes are available on the web page.