

**Concordia University  
Department of Computer Science  
and Software Engineering**

**Compiler Design (COMP 442/6421)  
Winter 2016**

**Final Project Presentation Grading Sheet**

<b>Deadline:</b>	April 12-14, 2016
<b>Evaluation:</b>	30% of final grade
<b>Late submission:</b>	not accepted

**Instructions**

You must deliver an operational version demonstrating the integrated capacities of your compiler. This is about demonstrating that your project has been effectively aimed at solving specific project problems. The tasks involved in building a working compiler have been identified, listed, and attributed some individual marks. The objective of your presentation is to demonstrate by usage the extent to which your compiler is achieving the list of tasks.

During the presentation, you have to do an individual demonstration of each functional requirement as listed on the following grading sheet. For each functional requirement, you are expected to come prepared with at least one test case dedicated to its demonstration. You are thus also graded according to how effectively you can demonstrate that the listed features are implemented. Negative marking will be applied in cases of ineffectiveness of demonstration or lack of preparation, up to a maximum of -10%.

If you cannot really demonstrate the features through execution, you will have to prove that the features are implemented by explaining how your code implements the features, in which case you may be given some marks. Even in such cases, you have to demonstrate that you are well prepared for the presentation, and that you can easily provide clear explanations as questions are asked about the functioning of your code.

The presentation also includes the evaluation of graduate attributes. For each attribute indicator listed, you are given a letter grade. The letter-to-numeric grade correspondence is the following: A:100%, B:75%, C:50%, F:0%

**Identification**

<b>Student Name</b>	<b>Evaluator Name</b>	<b>Evaluator Signature</b>	<b>Presentation Time</b>

## Evaluation criteria and grading scheme

		effectiveness	weight	mark
<b>Interface</b>				
input interface: user-provided file name		00	1	
output interface: clarity of standard output, alternate output to different files		00	1	
<b>Lexical analysis</b>				
error detection and reporting: completeness and clarity		00	2	
output token stream: show output in file		00	2	
integers and floating point numbers		00	2	
comments: inline, block, unending		00	2	
<b>Syntactic analysis</b>				
error detection, reporting and recovery: completeness and clarity		00	3	
output derivation: show output in file		00	2	
program function, free functions		00	2	
variable declarations: int, float, class, array		00	2	
complex expressions (all arithmetic, relational and logic operators in one expression)		00	5	
conditional statement, including nested without brackets		00	2	
loop statement, including nested without brackets		00	2	
class declarations: data members, methods		00	3	
access to class members, including multiply nested and including arrays		00	3	
access to arrays : uni- and multi-dimensional, using expressions as index		00	3	
<b>Semantic analysis</b>				
error detection and reporting: completeness and clarity		00	2	
output symbol tables: show output in file		00	3	
attribute migration mechanism: explain in compiler code		00	3	
undefined id: variable, class, function		00	2	
undefined member: data member, method, including deeply nested		00	3	
forward/circular references: implementation of two passes		00	2	
multiply defined id: variable, class, function, class member		00	2	
arrays: using right number of dimensions		00	2	
type checking of a complex expression		00	3	
type checking of an assignment statement		00	2	
type checking of the return value of a function		00	2	
function calls: right number and types of parameters upon call		00	2	
<b>Code generation</b>				
memory allocation: int and float variable declarations		00	1	
memory allocation: array variable declarations		00	1	
memory allocation: object variable declarations		00	1	
loop statement: code block, jump-looping upon condition		00	2	
conditional statement: code blocks, jumping on condition		00	2	
Input/output: read from keyboard, write to standard output		00	2	
expressions: arithmetic, relational and logic operators		00	2	
expressions: composite expressions and intermediate results		00	2	
function declaration code block (alias to jump to, jump back)		00	1	
function call mechanism: jump on call, return value		00	2	
parameter passing mechanism		00	2	
offset calculation mechanism: arrays processing (uni- and multi-dimensional), using data members		00	2	
<b>Bonus marks:</b>				
passing array/object as parameter		00	1	
function call stack implementation: recursive function calls		00	2	
floating point numbers computation		00	1	
method calls		00	1	
arrays of objects		00	1	
<b>Functional Requirements —Total</b>			<b>85</b>	
<b>Graduate attributes</b>				
Attribute 1: Knowledge-base for Engineering	<b>Indicator 1.2: Show competence in tackling advanced engineering problems:</b> Demonstrate understanding of the theoretical basis of the implementation.		2	
Attribute 2: Problem analysis	<b>Indicator 2.1: Problem identification and formulation:</b> Demonstrate that the implementation follows the original specifications. Demonstrate that the problem is clearly and completely understood,		2	
	<b>Indicator 2.2: Modeling:</b> Explain what models were used to analyze and implement the lexical/syntactical/semantic specifications.		2	
Attribute 4: Design	<b>Indicator 4.1: Problem identification and information gathering:</b> Demonstrate that the solution is well-adapted to the problem, and that unstated parts of the problem were uncovered as part of the development process.		2	
	<b>Indicator 4.3: Architectural and detailed design:</b> Description of the rationale and structure of the architectural design and detailed design justified against project requirements/constraints.		2	
Attribute 5: Use of Engineering tools	<b>Indicator 5.2: Ability to evaluate and select appropriate tools:</b> Justified adoption of tools in the project (e.g. programming language, compiler, IDE, libraries, project management tools, grammar analysis tools, etc).		1	
	<b>Indicator 5.3: Ability to use tools:</b> Proficient use of particular tools for the analysis and implementation.		2	
Attribute 7: Communication skills	<b>Indicator 7.4: Oral presentation:</b> Structure and demonstrated preparation of presentation, using appropriate presentation techniques. Demonstrated knowledge of code base/clarity of explanations.		2	
<b>Graduate Attributes — Total</b>			<b>15</b>	
<b>Total</b>			<b>100</b>	