

**Concordia University  
Department of Computer Science  
and Software Engineering**

**Compiler Design (COMP 442/6421)  
Winter 2021**

**Assignment 4, Code Generation**

<b>Deadline:</b>	Sunday April 18 <sup>th</sup> , 2021
<b>Evaluation:</b>	10% of final grade
<b>Late submission:</b>	not accepted – cannot be pushed back

In this assignment, you are to implement a code generation phase for the language as described in assignment 2 and 3. The following section lists the different specific constructs/concepts for which code generation needs to be implemented for all the aspects of the language to become executable.

### **Problem statement**

**1. Memory allocation:** As variables are declared, memory space must be allocated that will eventually be used to store their values. Memory cells are either identified using a unique Moon assembly code label, or an offset relative to the stack frame on which the variable will reside during execution of the function scope in which it is declared. The size of the allocated memory block should depend on the declared type/kind of variable (integer, float, array, object, array of objects, etc.)

**2. Functions:** The code generated for functions should be associated with a Moon assembly code subroutine, i.e. a block of code that can be jumped to using a label, then when the function resolves, jump back to the instruction following the initial jump. Parameters should be passed/received during the function call. The return value should be passed to the calling function when the function resolves. If a call to a member function is made, the member function should have access to the data members of the object from which it was called.

**3. Statements:** Every kind of statement as defined in the grammar should be implemented: assignment statement, conditional statement, loop statement, input/output statements, and return statement, etc.

**4. Aggregate data elements access:** Aggregate data types such as arrays and objects contain a group of data values. The code must be generated so that contained member values in such an aggregated value can be accessed when referred to as factors in an expression or the left-hand side of an assignment statement. This includes access to array elements and object members. Access to these should be implemented using offset calculation.

**5. Expressions:** Computing of the resulting value of an entire expression, including the simple case when an expression is either a variable name or a single literal value, up to complex expressions involving all kinds of operators (arithmetic, logical, and relational), array indexed with expressions, deeply nested object member access, etc. This involves memory allocation for temporary results, and register allocation/deallocation when necessary.

## Work to submit

### Document

You must provide a short document that includes the following sections:

- Section 1. Analysis** : Using the (1-5) itemized list provided below (see “Implementation”), provide a checklist that identifies what code generation items are either implemented or not implemented in your assignment.
- Section 2. Design** : I – Overall design – Description/rationale of the overall structure of the solution and the roles of the individual components used in the applied solution. II – Phases – Description of the purpose of each phase involved in the implementation of this assignment.
- Section 3. Use of tools** : Identify all the tools/libraries/techniques that you have used in your implementation and justify why you have used these particular ones as opposed to others.

### Implementation

1. Memory allocation	marks
1.1 Allocate memory for basic types (integer, float).	1.0
1.2 Allocate memory for arrays of basic types.	0.5
1.3 Allocate memory for objects.	0.5
1.4 Allocate memory for arrays of objects.	0.5
2. Functions	marks
2.1 Branch to a function's code block, execute the code block, branch back to the calling function.	1.0
2.2 Pass parameters as local values to the function's code block.	1.0
2.3 Upon execution of a return statement, pass the return value back to the calling function.	1.0
2.4 Call to member functions that can use their object's data members.	1.0
3. Statements	marks
3.1 Assignment statement: assignment of the resulting value of an expression to a variable, independently of what is the expression to the right of the assignment operator.	1.5
3.2 Conditional statement: implementation of a branching mechanism.	1.0
3.3 Loop statement: implementation of a branching mechanism.	1.0
3.4 Input/output statement: execution of a keyboard input statement should result in the user being prompted for a value from the keyboard by the Moon program and assign this value to the parameter passed to the input statement. Execution of a console output statement should print to the Moon console the result of evaluating the expression passed as a parameter to the output statement.	2.0
4. Aggregate data elements access	marks
4.1. For arrays of basic types (integer and float), access to an array's elements.	1.0
4.2. For arrays of objects, access to an array's element's data members.	1.0
4.3. For objects, access to members of basic types.	1.0
4.4. For objects, access to members of array or object types.	1.0
5. Expressions	marks
5.1. Computing the value of an entire complex expression.	2.0
5.2. Expression involving an array factor whose indexes are themselves expressions.	1.0
5.3. Expression involving an object factor referring to object members.	1.0

**Notes** : (1) Difficulty rating is provided as green: easy, yellow: medium, red: harder. (2) Marking elements with higher marks indicate constructs that are necessary to have in order to demonstrate that the generated code runs correctly. (3) This is the list of code generation elements due for assignment 4. More code generation elements are going to be added on the grading scheme for the final project requirements.

- **Output of moon code in a file** : The Moon code should be output to a file, including comments in the generated code to highlight the structure of the code generated for each syntactical construct. When compiling a file named, for example, *originalfilename.src*, the code generator should write the Moon code into a file named *originalfilename.moon*.
- **Test cases** : Write a set of source files that enable to test the code generation for all syntactical structures that you can generate code for, including simple cases that test isolated syntactical constructs, and more complex cases that test combinations of syntactical constructs.
- **Driver** : Include a driver that reads your test cases and generates, for each test case file, the corresponding *.moon* file.

## Assignment submission requirements and procedure

- Each submitted assignment should contain four components: (1) the source code, (2) a group of test files, (3) a brief report, and (4) an executable named **compilerdriver**, that does the code generation for all your test files. For each **originalfilename.src** test file, the corresponding **originalfilename.moon** files should be generated.
- The assignment statement provides test files (**.src**) and their corresponding output files.
- The source code should be separated into modules using a comprehensible coding style.
- The assignment should be submitted through moodle in a file named: "**A#\_student-id**" (e.g. **A1\_1234567**, for Assignment #1, student ID 1234567) and the report must in a PDF format.
- You may use any language you want in the project and assignments but the only fully supported language during the lab is Java.
- You have to submit your assignment before midnight on the due date on moodle.
- The file submitted must be a **.zip** file

The marking will be done in a short presentation to the marker. A schedule will be provided to you by email in the days before the due date. You will be given a short time for the presentation, so make sure that you are ready to effectively demonstrate all the elements mentioned in the "Work to submit" section above.

## Evaluation criteria and grading scheme

<b>Analysis:</b>		
Using the (1-5) itemized list provided above (see "Implementation"), provide a checklist that identifies what code generation items either implemented or not implemented in your assignment. For each item, indicate what file/line number is testing it. (Document Section1)	ind 2.1	2 pts
<b>Design/implementation:</b>		
Description/rationale of the overall structure of the solution and the roles of the individual components used in the applied solution. (Document Section 2 – I)	ind 4.3	2 pts
Description of the purpose of each phase involved in the implementation of this assignment. (Document Section 2 – II)	ind 4.3	3 pts
Correct implementation according to the above-stated requirements (see "Problem statement" and "Implementation" above).	ind 4.4	20 pts
Output of executable Moon code in a corresponding <b>.moon</b> file.	ind 4.4	3 pts
Completeness of test cases.	ind 4.4	15 pts
<b>Use of tools:</b>		
Description/justification of tools/libraries/techniques used in the analysis/implementation.	ind 5.2	2 pts
Successful/correct use of tools/libraries/techniques used in the analysis/implementation.	ind 5.1	3 pts
<b>Total</b>		<b>50 pts</b>