

SOEN 387 Web-based Enterprise Application Design

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Outline

Lazy Load

Identity Map

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Lazy Load

Identity Map

Dealing with Interdependency

- ▶ A Domain Model can be complex
- ▶ Things in Domain Model can reference cyclically
- ▶ Things can even reference themselves (e.g. Person and Buddy)
- ▶ Easy to deal with in code, but makes a mess

Terms around Lazy Load

- ▶ Larman refers to getting the object when it is first accessed as “Eager Loading”
- ▶ You eager load, even if you never look at the data, just because you reference it
- ▶ Lazy Loading is when you only load data as you try to read it

Fowler's Three Types of Lazy Loading

▶ Virtual Proxy

- ▶ Needs a base class and interface
- ▶ Needs Identity Field
- ▶ Needs another class to load the data

▶ Ghost

- ▶ Like Virtual Proxy, but loads its own data
- ▶ So it doesn't need an interface or base class
- ▶ Mixes POJO with Mapper, null fields

▶ Lazy Initialization

- ▶ Like Virtual Proxy, but loads its own data
- ▶ Loads it on a per-field basis. . .
- ▶ So it doesn't need an interface or base class
- ▶ Mixes POJO with Mapper, null fields, many small calls, messy

Virtual Proxy

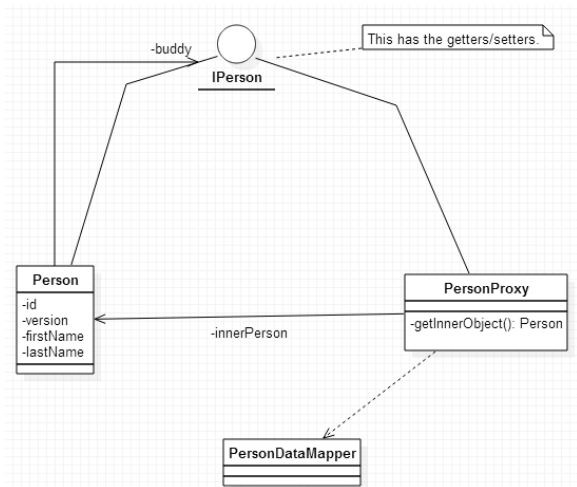
- ▶ This solution is consistent with the rest of stuff
- ▶ The interface can actually have more uses (inheritance. . . if you have to)
- ▶ We already have the Data Mapper to do the loading behaviour
- ▶ The Virtual Proxy just needs the Identity Field on initialization

Lazy Load Diagram

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Lazy Load

Identity Map



Lazy Load Code

```
public class PersonProxy implements IPerson {

    private long id;
    private Person innerObject = null;

    public PersonProxy(long id) {
        this.id=id;
    }

    private Person getInnerObject() {
        if(innerObject==null) {
            innerObject = PersonMapper.find(id);
        }
        return innerObject;
    }

    public IPerson getBuddy() {
        return getInnerObject().getBuddy();
    }

    public void setBuddy(IPerson buddy) {
        getInnerObject().setBuddy(buddy);
    }
}
```


When to use it, differs from Fowler

- ▶ Fowler says to use it based on performance needs
- ▶ Our experience says it is cleaner and simplifies cyclic dependencies
- ▶ We suggest always using it when a POJO references any other POJO
- ▶ Special treatment with lists of other POJOs. . . after midterm

Deal with it in Mappers

- ▶ We suggest to use Lazy Load whenever you reference other POJOS
- ▶ DataMapper find methods become the prime place to take the foreign keys from the db and turn them into proxies
- ▶ This is incredibly simple
- ▶ When things do go wrong, easier to isolate

Potential Problems

- ▶ Reading the same thing twice in the same request is bad
- ▶ A minor performance problem. . .
- ▶ Imagine changing one and writing the other to the DB?
Whoops!

Reminder of Identity Map per request

- ▶ Identity Map protects within a single request
- ▶ Fowler mentions using it for a session cache. . . avoid this
- ▶ Within a request you don't need your Identity Map to deal with concurrency

How it works with Lazy Load

- ▶ When Lazy Load asks the Data Mapper
- ▶ Data Mapper Looks into Identity Map
- ▶ If it's there, use it
- ▶ If not, load it, put it in map, use it

Deal with it in Mappers

- ▶ Mappers are the obvious place to use it
- ▶ A find call can check the Identity Map before hitting DB
- ▶ And since they create the POJOs, Data Mapper can stick the newly created POJO in the Identity Map
- ▶ This implies each Data Mapper has its own Identity Map. Nobody else needs to see it
- ▶ Do not have your Proxy check the Identity Map first, let the Mapper do that

Alternate Approaches

- ▶ If DataMapper has an identity map, why keep a local copy in proxy?
- ▶ I like having the local reference, but it's a fair point.