

$\leq A_i(t_1, t_2) + K_i(t_1) - K_i(t_2)$ . Finally, by writing explicitly the expression for  $A_i(t_1, t_2)$ , the proof of the theorem becomes straightforward.

**End-to-end delay bound guarantee:** Denote by  $d_l^n$  the end-to-end delay experienced by the  $n$ th packet from stream  $l$ . Let  $I$  be the number of nodes on the path of flow  $l$ , and  $C_i, i = 1, \dots, I$  be the server capacity at node  $i$ . Define  $N_i$  as the set of streams served by node  $i$ . Let  $MAX_i^l$  be the maximum packet size from stream  $l$ , and  $MAX_i^n$  be the maximum packet size from stream  $l$  up to packet  $n$  (i.e.  $MAX_i^n = \max_{k \in \{1, \dots, n\}} L_i^k$ , where  $L_i^k$  is the length of the  $k$ th packet from stream  $l$ ).

**Theorem 2:** For stream  $l$  which is constrained by a  $(\sigma_l, \rho_l)$ -leaky bucket, if the scheduling algorithm at each server on the path of the flow belongs to CBFQ, then the end-to-end delay bound for packet  $n$  of stream  $l$  is given by

$$d_l^n \leq \frac{\sigma_l + (I-1)MAX_l^n}{\rho_l} + \sum_{i=1}^I \sum_{m \in N_i \setminus \{l\}} \frac{MAX_m}{C_i} + \sum_{i=1}^{I-1} \tau_i$$

where  $\tau_i$  is the propagation delay between nodes  $i$  and  $i+1$ .

**Proof of theorem 2:** By using the hints given in the proof of theorem 1 with the framework provided in [3], this delay bound can be proved easily.

**Complexity of CBFQ:** It is easy to prove that after serving a packet, the order of the terms in step 4 of the algorithm above does not change except for the queue that has just been served. In this case the sorting is not a full sort but just an insertion of an element (either the queue that has just been served, or a queue that just became active) in an already sorted list. Besides, since the counters are independent, the update operation in step (v) can take place in parallel making the complexity of step (v) equal to  $O(1)$ . With these remarks and all the other operations being  $O(1)$ , the complexity of the algorithm becomes the same as the complexity of a search algorithm:  $O(\log(J))$ . Compared to the alternative approaches, this constitutes a major advancement towards practical implementations. In addition, since the values of the counters are bounded, numerical overflow problems would not occur in our algorithm.

**Conclusion:** A new scheduling algorithm CBFQ for packet-switched networks has been proposed. Based on a set of counters that keep track of the credits earned by each traffic stream, CBFQ decides which stream is to be served next. The CBFQ algorithm achieves the same fairness and delay bounds as the alternative algorithms such as SCFQ while having a lower computational overhead and requiring hardware for practical implementation.

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## Cryptanalysis of 'nonlinear-parity circuits' proposed at Crypto '90

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*Indexing term: Cryptography*

In [1] Koyama and Terada proposed a family of cryptographic functions for application to symmetric block ciphers. The authors show that this family of circuits is affine over  $GF(2)$ . More explicitly, for any specific key  $K$ , the ciphertext  $Y$  is related to the plaintext  $X$  by the simple affine relation  $Y = M_K X \oplus d_K$  where  $M_K$  is an  $n \times n$  non singular binary matrix and  $d_K$  is an  $n \times 1$  binary vector where  $n$  is the block length of the cipher. This renders this family of ciphers completely insecure as it can be broken with only  $n + 1$  linearly independent plaintext blocks and their corresponding ciphertext blocks.

**Definitions and cipher description:**

**Definition 1:** A function  $f: \{0, 1\}^n \rightarrow \{0, 1\}$  is defined to be an affine function if  $f(x_1, x_2, \dots, x_n) = a_1 x_1 \oplus a_2 x_2 \oplus \dots \oplus a_n x_n \oplus b$  for constants  $a_i, b \in GF(2)$ .

The cipher proposed in [1] is described by the authors as follows:

**Definition 2 [1]:** A parity circuit layer of length  $n$ , or simply an  $L(n)$  circuit layer, is a Boolean device with an  $n$ -bit input and an  $n$ -bit output, characterised by a key that is a sequence of  $n$  symbols from  $\{0, 1, -, +\}$ .

**Definition 3 [1]:** Function  $B = f(K, A)$ , as computed by an  $L(n)$  circuit layer with key  $K = k_1 k_2 \dots k_n \in \{0, 1, -, +\}^n$  is the relation from an  $n$ -bit input sequence  $A = a_1 a_2 \dots a_n \in \{0, 1\}^n$  to an  $n$ -bit output sequence  $B = b_1 b_2 \dots b_n \in \{0, 1\}^n$  defined below. An  $L(n)$  circuit layer first computes a variable  $T \in \{0, 1\}$  such that:

$$T = \bigoplus_{j=1}^n t_j \quad (1)$$

where

$$t_j = \begin{cases} 1 & \text{if } (k_j = 0 \text{ and } a_j = 0) \text{ or } (k_j = 1 \text{ and } a_j = 1) \\ 0 & \text{otherwise} \end{cases} \quad (2)$$

Output  $B = b_1 b_2 \dots b_n$  of the circuit layer is then

$$b_j = \begin{cases} k_j & \text{if } \left\{ \begin{array}{l} k_j = - \text{ and } T = 1 \\ \text{or } k_j = + \text{ and } T = 0 \end{array} \right. \\ \bar{a}_j & \\ a_j & \text{otherwise} \end{cases} \quad (3)$$

The proposed cipher is obtained by composing the parity circuit layers as follows:

**Definition 4 [1]:** A parity circuit of width  $n$  and depth  $d$ , or simply a  $C(n, d)$  circuit, is a matrix of  $d$   $L(n)$  circuit layers with keys denoted by  $K = K_1 \| K_2 \| \dots \| K_d$  for which the  $n$  output bits of the  $(i-1)$ -th circuit layer are the  $n$  input bits for the  $i$ -th circuit layer for  $2 \leq i \leq d$ . The key for the  $C(n, d)$  circuit is a  $d \times n$  matrix whose  $d$  lines contain the circuit layer keys.

An example (given in [1]) of  $C(n, d)$  with  $n = 10$ , and  $d = 3$  is shown in Table 1.

**Table 1:**  $C(n, d)$  with  $n = 10$ , and  $d = 3$

Input	1	0	1	1	0	0	1	0	0	1
K1	-	0	1	-	+	+	1	1	-	+
	0	0	0	0	0	0	0	1	1	1
K2	+	1	0	1	1	+	0	-	+	-
	1	2	0	1	1	1	0	1	0	1
K3	-	0	1	+	+	0	-	+	+	-
Output	1	1	1	0	0	1	0	0	1	1

**Main result:** The Lemma below follows from the fact that the set of affine functions is closed under the XOR operation.

