



On the Path towards Intelligent Logging Practices

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Software logging and machine data



Software Logging

- A practice used by developers to debug and analyze software systems
- Various types of logs: userdefined, execution traces, profiling data, etc.
- Collectively known as machine data
- Contrasted with user data, which focus on user behavioral patterns

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Why is it important? and why now?

- Astronomical increase in software-enabled machines
- Device connectivity and advances in IoT
- Software ecosystem complexity
- Emergence of machine intelligence paradigms





Why is it important? and why now?

 Astronomical increase in software-enabled machines



As our dependence on machines increases, the need to monitor and observe machines in operation becomes critical.

complexity

 Emergence of machine intelligence paradigms





Why is it important? and why now?

 Astronomical increase in software-enabled machines



We must start listening to machines

complexity

 Emergence of machine intelligence paradigms





Listening to machines: The big picture



Examples of industrial projects that use machine data



Using machine data to drive efficiency

- Dubai airport uses machine data to increase airport capacity by 30%
 - without any additional terminal space, infrastructure, or runways
- Machine data sources:
 - Flight schedules,
 - Wi-Fi network data
 - Metal detector data
 - Baggage system
 - Sensor data (bathroom doors, faucets, etc.),
 - Measurement cameras, etc.



Source: https://www.splunk.com/en_us/customers/success-stories/dubai-airports.html



GDPR Compliance and Logs

- GDRP (EU's General Data Protection Regulation) came in effect in May 2018
- Enforces the principle of security and privacy by design
- Impact on PI (personal information) in log files:
 - minimization
 - encryption
 - access controls
 - audit







Improving IT operations at Ericsson

A research project between Concordia and Ericsson





Improving IT operations at Ericsson







Harmonized anomaly detection techniques

- A research project between Concordia, Defence R&D Canada and Ericsson
- Objectives:
 - Detection of abnormal behavior in computer hosts through the analysis of machine data
 - Combination of multiple machine learning techniques
 - Leverage of data abstraction, model combination, adaptive learning, and online learning
 - Tool development and integration



Research Map





TotalADS: Total Anomaly Detection System Architecture





TotalADS and Deployable System Units (DSUs)



<u>Six Jetway industrial Mini-ITX computers</u> + one manageable GB switch + six 4-TB hard disks (Intel's Haswell Core i7-4770TE 2.3 GHz processor, 8 GiB DDR3, 6 GB/sec mSATA, dual LAN) (The whole DSU needs less than 350 watts when used at full capacity)

(Next technology to be considered: the new NVIDIA Jetson TX-2 AI computing board)

Couture, M., Fattahi, J., The use of Deployable Surveillance Units (DSUs) for online cyber surveillance—Proof of concept, Phase 1. Defence Research and Development Canada (DRDC), Report number: DRDC-RDDC-2018-R021, DRDC Valcartier Research Center, April 2018, Unclass.



Listening to machines: The big picture



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Let's take a look at the published work

Operational-Log Analysis for Big Data Systems **Challenges and Solutions**

Where Do Developers Log? An Empirical Study on Logging Practices in Industry

Qiang Fu¹, Jieming Zhu², Wenlu Hu³, Jian-Guang Lou¹, Rui Ding¹, Qingwei Lin¹, Dongmei Zhang¹, Tao Xie⁴

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Andriy Miranskyy, Ryerson University

Abdelwahab Hamou-Lhadj, Concordia University, Montreal

Enzo Cialini, IBM

Alf Larsson, Ericsson

Characterizing Logging Practices in Open-Source Software

Ding Yuan^{‡†}, Soyeon Park[†], and Yuanyuan Zhou[†] [†]University of California, San Diego, [‡]University of Illinois at Urbana-Champaign {diyuan, soyeon, yyzhou}@cs.ucsd.edu

Characterizing logging practices in Java-based open source software projects – a replication study in Apache Software Foundation

The Game of Twenty Questions: Do You Know Where to Log?

Xu Zhao University of Toronto Michael Stumm

University of Toronto

Kirk Rodrigues University of Toronto

Ding Yuan University of Toronto

Yu Luo University of Toronto Yuanyuan Zhou

University of California San Diego

Examining the Stability of Logging Statements

Boyuan Chen¹ · Zhen Ming (Jack) Jiang¹

Suhas Kabinna¹, Weiyi Shang², Cor-Paul Bezemer¹, Ahmed E. Hassan¹ Software Analysis and Intelligence Lab (SAIL), Queen's University, Kingston, Ontario 1 Department of Computer Science and Software Engineering Concordia University, Montreal, QC, Canada², Email: {kabinna, bezemer, ahmed}@cs.queensu.ca1 shang@encs.concordia.ca2



Key findings

- Every 30 lines of code contains one line of logging code.
- The average change rate of logging code is almost two times compared to the entire code.
- In contrast to its small density, logging code is modified in a significant number of times.
- One third of modifications are after-thoughts.





Key findings (cont.)

- Developers seldom delete or move logging code.
- Developers spend significant efforts on adjusting the verbosity level of log messages.
- Developers are often confused when estimating the cost and benefit of each verbosity level.





What do developers think about this?

 We conducted an online survey with 102 practitioners from various companies



Participants' Background

How long have you been working in the software field?

What is the size of your current (or recently completed) project in KLOCs?





How often do you consult the available logs when working on a software system?



When changes are made to a system, how long does it take for the existing logs to be updated?

Which factors cause software logs to be out of sync with the system?







Strongly Disagree Disagree Undecided Agree Strongly Agree



Where have you learned the practice of logging?

Does your company have guidelines on how to write logs? To what extent they are followed?





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- Logging is pervasive in software development
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- Logging takes a significant part of software evolution
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- The current verbosity levels of logging tools are confusing
 - leading to inconsistencies

Where should we go from here?

















Design for Observability











THANK YOU!



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