

## A Look at the Practice of Software Logging

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#### **Software Logging**

- A practice used by developers for debugging, performance analysis, compliance and certification, etc.
- Various types of logs: userdefined, execution traces, profiling data, etc.
- Collectively known as machine data
- Contrasted with user data, which focus on user behavioral patterns



#### **Software Logging**

 A practice used by developers for debugging, anomaly detection,

```
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Event("hide.bs.tab",{relatedTarget
```

Logging is a key mechanism for software observability

proming data, etc.

- Collectively known as machine data
- Contrasted with user data, which focus on user behavioral patterns

```
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ind("> .fade").length);g.length&&l
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```



#### Why is it important? and why now?

- Software ecosystem complexity
- Increase in software-enabled machines
- Device connectivity and advances in IoT
- Emergence of machine intelligence paradigms





#### Why is it important? and why now?

 Astronomical increase in software-enabled machines



As our dependence on machines increases, the need to monitor and <u>observe</u> machines in operation becomes critical.

#### complexity

Emergence of machine intelligence paradigms





## Applications

# Technology and Processes

#### Listening to machines: The big picture

Telecom

Healthcare

Energy

Defense

Manufacturing

Finance

Retail

Education

and more

Fault Diagnosis & Repair

IT Operations Operational Intelligence

Fraud Detection

Security Forensics Compliance Management

Storage, Processing, Analytics, Visualization, Etc.

**Machine Data** 

Logging and Tracing Infrastructure

















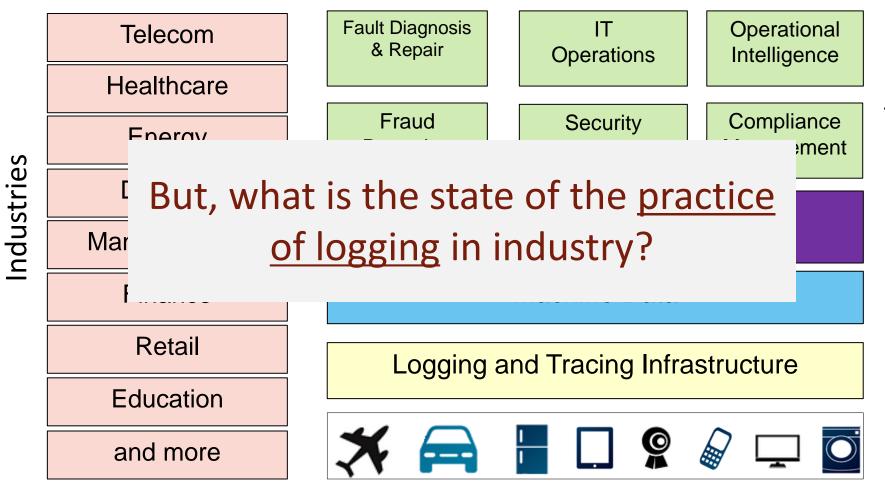


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## Applications

# Technology and Processes A

#### Listening to machines: The big picture



#### Let's take a look at the published work

### Operational-Log Analysis for Big Data Systems Challenges and Solutions

Andriy Miranskyy, Ryerson University

Abdelwahab Hamou-Lhadj, Concordia University, Montreal

Enzo Cialini, IBM

Alf Larsson, Ericsson

#### Where Do Developers Log? An Empirical Study on Logging Practices in Industry

Qiang Fu<sup>1</sup>, Jieming Zhu<sup>2</sup>, Wenlu Hu<sup>3</sup>, Jian-Guang Lou<sup>1</sup>, Rui Ding<sup>1</sup>, Qingwei Lin<sup>1</sup>, Dongmei Zhang<sup>1</sup>, Tao Xie<sup>4</sup>

<sup>1</sup>Microsoft Research Asia, Beijing, China {qifu,jlou,juding,qlin,dongmeiz} @microsoft.com <sup>2</sup>The Chinese University of Hong Kong, HK, China jmzhu@cuhk.edu.hk

<sup>3</sup>Carnegie Mellon University, PA, USA wenlu@cmu.edu <sup>4</sup>University of Illinois at Urbana-Champaign, IL, USA taoxie@illinois.edu

#### **Characterizing Logging Practices in Open-Source Software**

Ding Yuan‡†, Soyeon Park†, and Yuanyuan Zhou† †University of California, San Diego, ‡University of Illinois at Urbana-Champaign {diyuan, soyeon, yyzhou}@cs.ucsd.edu

#### The Game of Twenty Questions: Do You Know Where to Log?

Xu Zhao University of Toronto

Michael Stumm University of Toronto Kirk Rodrigues University of Toronto

Ding Yuan University of Toronto Yu Luo University of Toronto

Yuanyuan Zhou University of California San Diego Characterizing logging practices in Java-based open source software projects – a replication study in Apache Software Foundation

Boyuan Chen<sup>1</sup> · Zhen Ming (Jack) Jiang<sup>1</sup>

#### Examining the Stability of Logging Statements

Suhas Kabinna<sup>1</sup>, Weiyi Shang<sup>2</sup>, Cor-Paul Bezemer<sup>1</sup>,Ahmed E. Hassan<sup>1</sup>
Software Analysis and Intelligence Lab (SAIL),Queen's University,Kingston, Ontario <sup>1</sup>
Department of Computer Science and Software Engineering Concordia University,Montreal, QC, Canada<sup>2</sup>,
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#### **Key findings**

- Every 30 lines of code contains one line of logging code
- The average change rate of logging code is almost two times compared to the entire code
- In contrast to its small density, logging code is modified in a significant number of times
- One third of modifications are after-thoughts





#### **Key findings (cont.)**

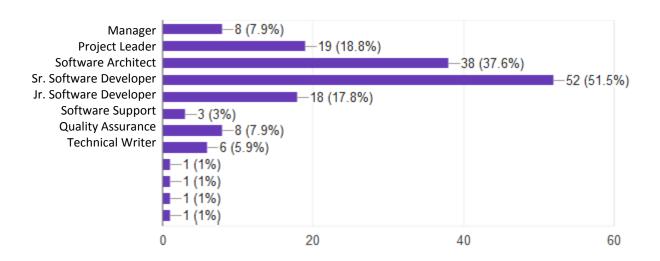
- Developers seldom delete or move logging code
- Developers spend significant efforts on adjusting the verbosity level of log messages
- Developers are often confused when estimating the cost and benefit of each verbosity level





#### What do developers think about this?

 We conducted an online survey with 105 practitioners from various companies

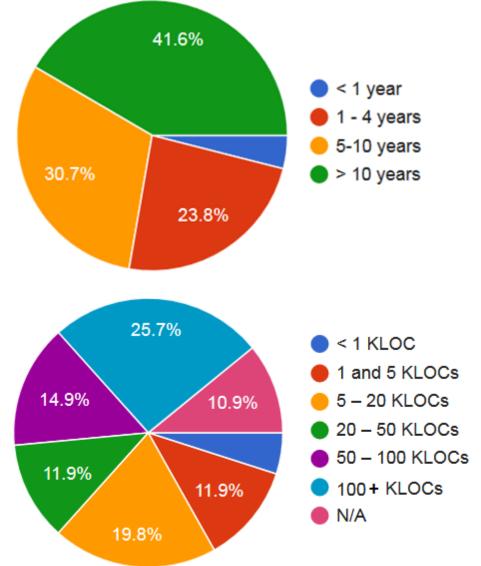




Participants' Background

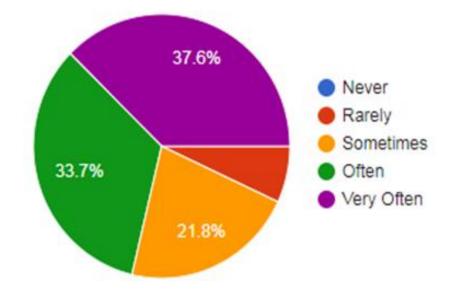
How long have you been working in the software field?

What is the size of your current (or recently completed) project in KLOCs?

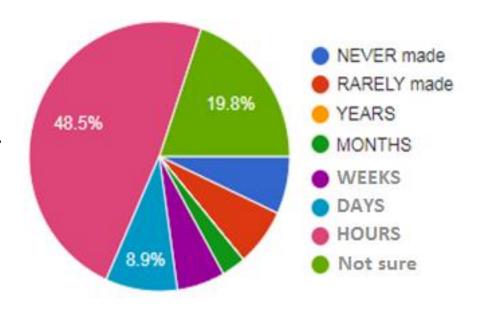




How often do you consult the available logs when working on a software system?



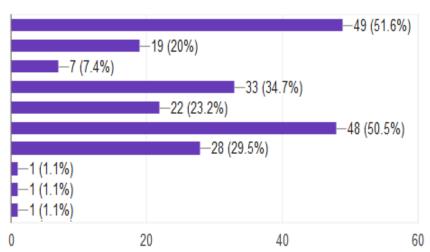
When changes are made to a system, how long does it take for the existing logs to be updated?



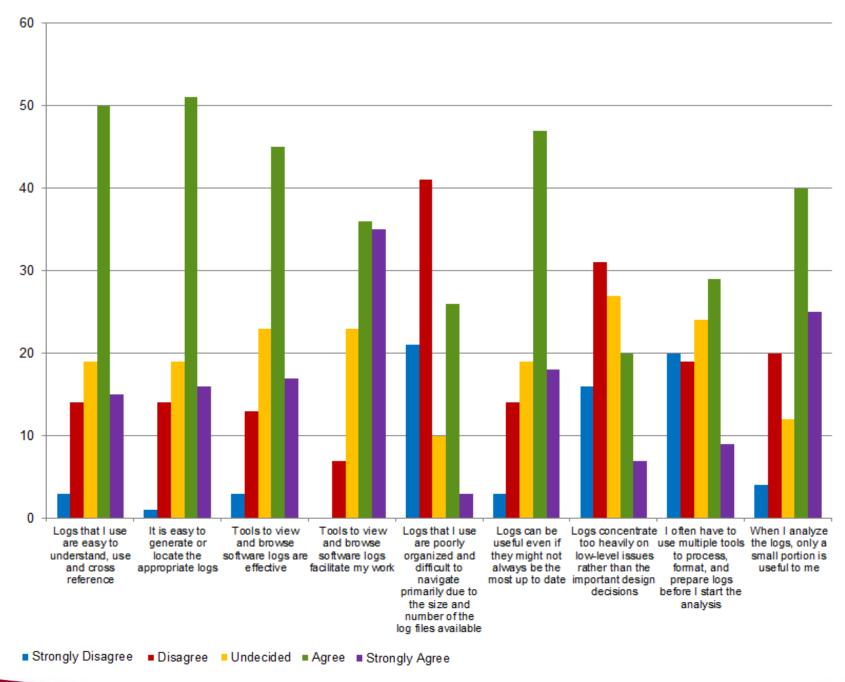


### Which factors cause software logs to be out of sync with the system?

Time constraints on developers
Budget constraints on projects
Rapid staff turnover
Rapid changes in requirements
High cost not justifying the benefit
Team members see little benefit in maintaining logs
Lack of tools for maintaining logs



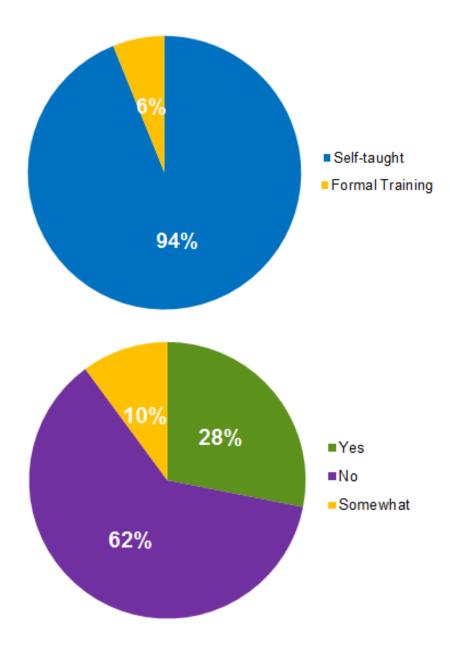






Where have you learned the practice of logging?

Does your company have guidelines on how to write logs? To what extent they are followed?





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- Logging is pervasive in software development
  - adding to the cost of software projects
- Logging takes a significant part of software evolution
  - despite its relatively small presence
- The current verbosity levels of logging tools are confusing
  - leading to inconsistencies



#### Where should we go from here?



**Awareness** 

Proven
Practices and
Standards

Design for Observability

Intelligent Logging Education



#### THANK YOU!



