

Software System Observability: Challenges and Opportunities

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Keynote Presentation

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User vs. Operational Data

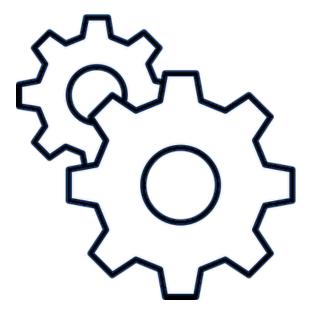
- User data describes information about users.
 - E.g. social media data, user preferences, geo-location data, images, etc.
 - Applications include marketing campaigns, fraud detection, image recognition, etc.





User vs. Operational Data

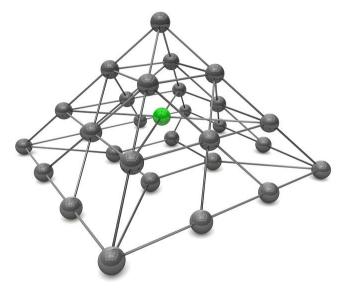
- Operational (machine) data describes information about a system (or a machine)
- It is collected automatically from devices, IT platforms, applications with no direct user intervention.
 - Useful for diagnosing service problems, ensuring reliability, detecting security threats, improving operations, and so on.





Operational Data for Software-Intensive Systems

- The proper functioning of software-intensive systems relies heavily on operational data to diagnose and prevent problems.
- New trends in SW dev. make this challenging:
 - Highly distributed and parallel systems
 - Micro-service architectures
 - Virtualisation and containerization
 - Device connectivity and IoT
 - Cyber physical systems
 - Intelligent and autonomous systems
 - Agile, DevOps, and continuous delivery processes

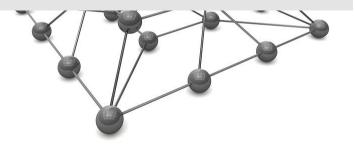




Operational Data for Software-Intensive Systems

- The proper functioning of software-intensive systems relies heavily on operational data to diagnose and prevent problems.
- We need better runtime system analysis and fault diagnosis and prediction methods that provide full visibility of a system's internal states.

- Virtualisation and containerization
- Device connectivity and IoT
- Cyber physical systems
- Intelligent and autonomous systems
- Agile, DevOps, and continuous delivery processes





Software Observability

- In control theory:
 - Observability is "a measure of how well internal states of a system can be inferred from knowledge of its external outputs" [Wikipedia]
- Software Observability:
 - A set of end-to-end techniques and processes that allow us <u>to reason</u> about <u>what a software system</u> <u>is doing and why</u> by analyzing its external outputs.



Monitoring vs Observability

Monitoring:

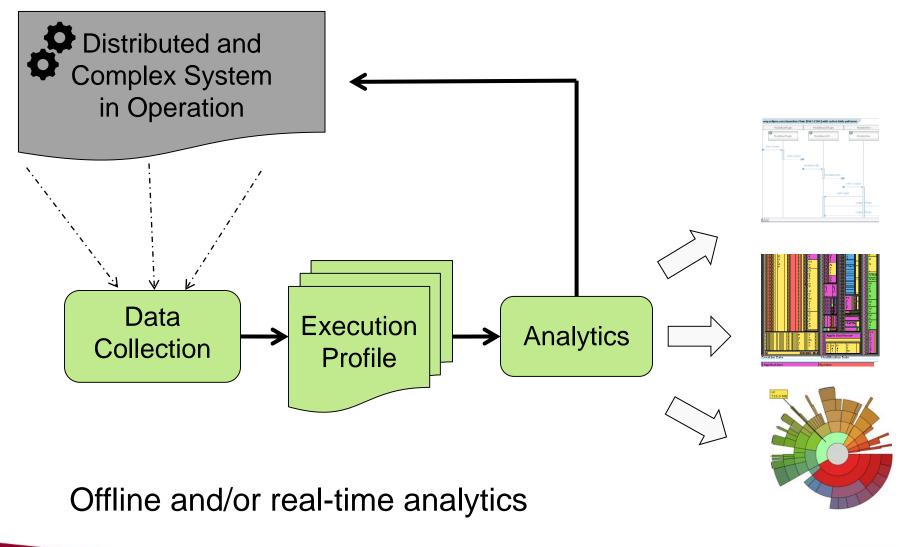
- Tracks known metrics and raises alerts when thresholds are not met (e.g., 4 golden signals of Google SRE: latency, traffic, errors, and saturation)
- Answers the question: "how is the system doing?"
- Helps diagnose known problems

Observability:

- Answers the question: "what is the system doing and why?"
- Enables to reason about the system by observing its outputs
- Helps diagnose known and unknown problems



Building Blocks







Operational Data

Logs:

- Records of events generated from logging statements inserted in the code to track system execution, errors, failures, etc.
- Different types of logs: system logs, application logs, event logs, etc.

Traces:

- Records of events showing execution flow of a service or a (distributed) system with causal relationship
- Require additional instrumentation mechanisms

Profiling Metrics:

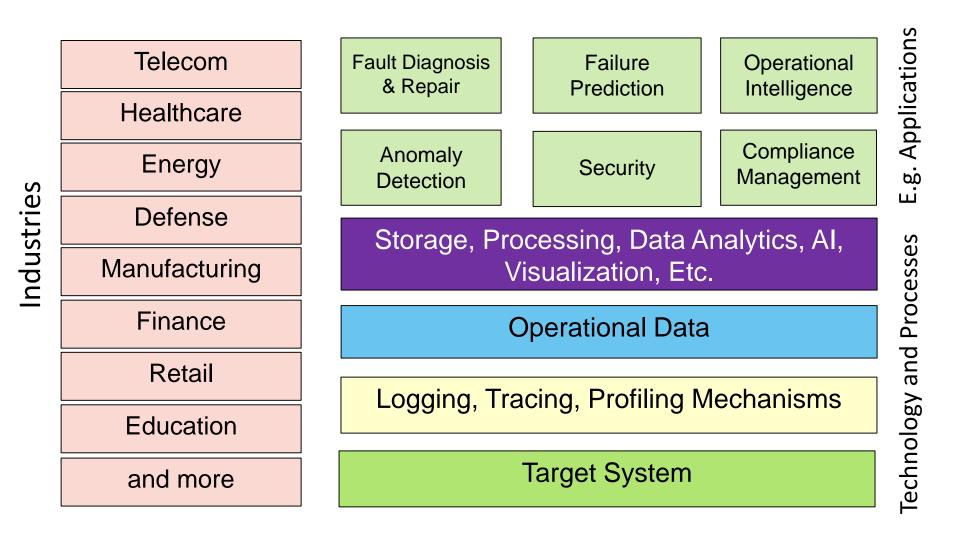
Aggregate measurements over a period of time (e.g., CPU usage, number of user requests, etc.)



2015-10-18 18:01:47,978 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: Created MRAppMaster for application appattempt_1445144423722_0020_000001 2015-10-18 18:01:48,963 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: Executing with tokens: 2015-10-18 18:01:48,963 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: Kind: YARN_AM_RM_TOKEN, Service: , Ident: (appAttemptId { application_id { id: 20 clus 2015-10-18 18:01:49,228 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: Using mapred newApiCommitter. 2015-10-18 18:01:50,353 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: OutputCommitter set in config null 2015-10-18 18:01:50,509 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: OutputCommitter is org.apache.hadoop.mapreduce.lib.output.FileOutputCommitter 2015-10-18 18:01:50,556 INFO [main] org.apache.hadoop.yarn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.jobhistory.EventType for class org.apache. 2015-10-18 18:01:50,556 INFO [main] org.apache.hadoop.yarn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.job.event.JobEventType for class or 2015-10-18 18:01:50.556 INFO [main] org.apache.hadoop.varn.event.AsvncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.job.event.TaskEventType for class o 2015-10-18 18:01:50,556 INFO [main] org.apache.hadoop.yarn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.job.event.TaskAttemptEventType for 2015-10-18 18:01:50,572 INFO [main] org.apache.hadoop.yarn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.commit.CommitterEventType for class 2015-10-18 18:01:50,572 INFO [main] org.apache.hadoop.yarn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.speculate.Speculator\$EventType for 2015-10-18 18:01:50,572 INFO [main] org.apache.hadoop.varn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.rm.ContainerAllocator\$EventType for 2015-10-18 18:01:50.588 INFO [main] org.apache.hadoop.varn.event.AsvncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.launcher.ContainerLauncher\$EventTyp 2015-10-18 18:01:50,634 INFO [main] org.apache.hadoop.mapreduce.v2.jobhistory.JobHistoryUtils: Default file system [hdfs://msra-sa-41:9000] 2015-10-18 18:01:50,666 INFO [main] org.apache.hadoop.mapreduce.v2.jobhistory.JobHistoryUtils: Default file system [hdfs://msra-sa-41:9000] 2015-10-18 18:01:50,713 INFO [main] org.apache.hadoop.mapreduce.v2.jobhistory.JobHistoryUtils: Default file system [hdfs://msra-sa-41:9000] 2015-10-18 18:01:50,728 INFO [main] org.apache.hadoop.mapreduce.jobhistory.JobHistoryEventHandler: Emitting job history data to the timeline server is not enabled 2015-10-18 18:01:50,806 INFO [main] org.apache.hadoop.varn.event.AsyncDispatcher: Registering class org.apache.hadoop.mapreduce.v2.app.job.event.JobFinishEvent\$Type for c 2015-10-18 18:01:51,197 INFO [main] org.apache.hadoop.metrics2.impl.MetricsConfig: loaded properties from hadoop-metrics2.properties 2015-10-18 18:01:51.306 INFO [main] org.apache.hadoop.metrics2.impl.MetricsSystemImpl: Scheduled snapshot period at 10 second(s). 2015-10-18 18:01:51,306 INFO [main] org.apache.hadoop.metrics2.impl.MetricsSystemImpl: MRAppMaster metrics system started 2015-10-18 18:01:51,322 INFO [main] org.apache.hadoop.mapreduce.v2.app.job.impl.JobImpl: Adding job token for job 1445144423722 0020 to jobTokenSecretManager 2015-10-18 18:01:51,619 INFO [main] org.apache.hadoop.mapreduce.v2.app.job.impl.JobImpl: Not uberizing job 1445144423722 0020 because: not enabled; too many maps; too muc 2015-10-18 18:01:51,650 INFO [main] org.apache.hadoop.mapreduce.v2.app.job.impl.JobImpl: Input size for job 1445144423722 0020 = 1256521728. Number of splits = 10 2015-10-18 18:01:51,650 INFO [main] org.apache.hadoop.mapreduce.v2.app.job.impl.JobImpl: Number of reduces for job job_1445144423722_0020 = 1 2015-10-18 18:01:51,650 INFO [main] org.apache.hadoop.mapreduce.v2.app.job.impl.JobImpl: job_1445144423722 0020Job Transitioned from NEW to INITED 2015-10-18 18:01:51,650 INFO [main] org.apache.hadoop.mapreduce.v2.app.MRAppMaster: MRAppMaster launching normal, non-uberized, multi-container job job 1445144423722 0020 2015-10-18 18:01:51,713 INFO [main] org.apache.hadoop.ipc.CallQueueManager: Using callQueue class java.util.concurrent.LinkedBlockingQueue 2015-10-18 18:01:51,775 INFO [Socket Reader #1 for port 62260] org.apache.hadoop.ipc.Server: Starting Socket Reader #1 for port 62260 2015-10-18 18:01:51,791 INFO [main] org.apache.hadoop.yarn.factories.impl.pb.RpcServerFactoryPBImpl: Adding protocol org.apache.hadoop.mapreduce.v2.api.MRClientProtocolPB 2015-10-18 18:01:51,791 INFO [main] org.apache.hadoop.mapreduce.v2.app.client.MRClientService: Instantiated MRClientService at MININT-FNANLI5.fareast.corp.microsoft.com/1 2015-10-18 18:01:51,806 INFO [IPC Server Responder] org.apache.hadoop.ipc.Server: IPC Server Responder: starting 2015-10-18 18:01:51,806 INFO [IPC Server listener on 62260] org.apache.hadoop.ipc.Server: IPC Server listener on 62260; starting 2015-10-12 12:01:51 225 TNEO [main] and monthav log: Logding to and slf4i imal LogdiLagderAdanter(and monthav log) via and monthav log Slf4iLag

Source: https://github.com/logpai/loghub/blob/master/Hadoop/Hadoop_2k.log

Scope of Observability



Emergence of AI for IT Operations

- AIOps is the application of AI to enhance IT operations
- An important enabler for digital transformation
- Building Blocks:
 - Data collection and aggregation
 - Pattern recognition
 - Predictive analytics
 - Visualization
- Applications:
 - Fault detection and prediction
 - Root cause analysis
 - Security
 - Regulatory compliance
 - Operational intelligence





Beyond Software Systems

- Using machine data analytics to drive operational efficiency (a Splunk success story)
- Dubai airport uses machine data to increase airport capacity
- Machine data sources:
 - Flight schedules,
 - Wi-Fi network data
 - Metal detector data
 - Baggage system
 - Sensor data (doors, faucets, etc.)



Source: https://www.splunk.com/en_us/customers/success-stories/dubai-airports.html



Characteristics of Logs and Traces

- Velocity: the data (in some cases) must be processed in real time
- Volume: mountain ranges of historical data
- Variety: captured data can be structured or unstructured
- Veracity: captured data must be cleaned
- Value: not all captured data is useful



A Quick Look at Log Analytics Research

- A good list of recent studies is maintained on LOGPAI Github repository:
 - https://github.com/logpai/awesome-log-analysis

Focus:

 Anomaly detection, data leakage analysis, failure prediction, failure diagnosis, regulatory compliance (GDPR), log abstraction and parsing

Techniques:

 Deep learning, NLP, taint flow analysis, machine learning, statistical methods, latent error prediction, mining software repositories, etc.



Our Past and Current Projects

- Md Shariful Islam, "On the use of Software Tracing and Boolean Combination of Ensemble Classifiers to Support Software Reliability and Security Tasks," Ph.D. Dissertation, 2021.
- Korosh K. Sabor, "Automatic Bug Triaging Techniques Using Machine Learning and Stack Traces," Ph.D. Dissertation, 2020.
- Neda E. Koopaei, "Machine Learning and Deep Learning Based Approaches for Detecting Duplicate Bug Reports with Stack Traces," Ph.D. Dissertation, 2019.
- Fazilat Hojaji, "Techniques to Compact Model Execution Traces in Model Driven Approach," Ph.D. Dissertation, 2019.
- Heidar Pirzadeh, "Trace Abstraction Framework and Techniques," Ph.D. Dissertation, 2012.
- Luay Alawneh, "Techniques to Facilitate the Understanding of Inter-process Communication Traces," Ph.D. Dissertation, 2012.

http://www.ece.concordia.ca/~abdelw/publications.html

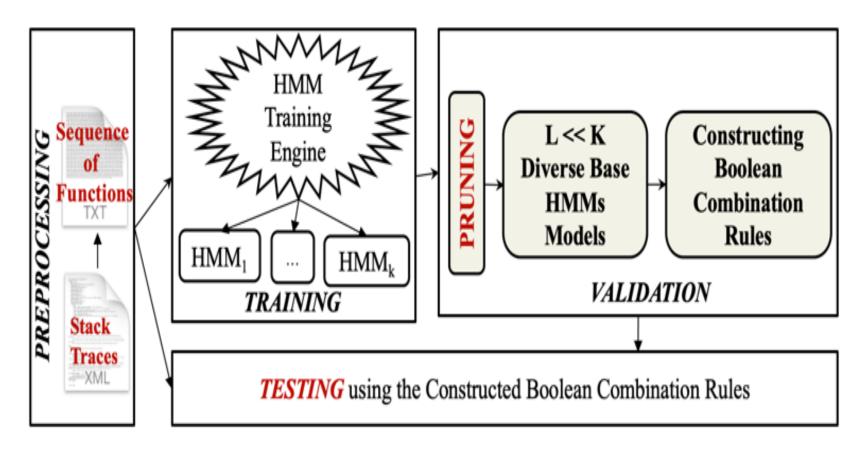


Software Tracing and Boolean Combination of Ensemble Classifiers to Support Software Reliability and Security Tasks

- PhD Thesis of Shariful Islam in collaboration with Postdoc Wael Khreich
- Contributions:
 - WPIBC: A weighted pruning ensemble of homogeneous classifiers (HMMs) applied to anomaly detection
 - EnHMM: Ensemble HMMs and stack traces to predict the reassignment of bug report fields
 - MASKED: A MapReduce solution for the Kappa-pruned ensemble-based anomaly detection system

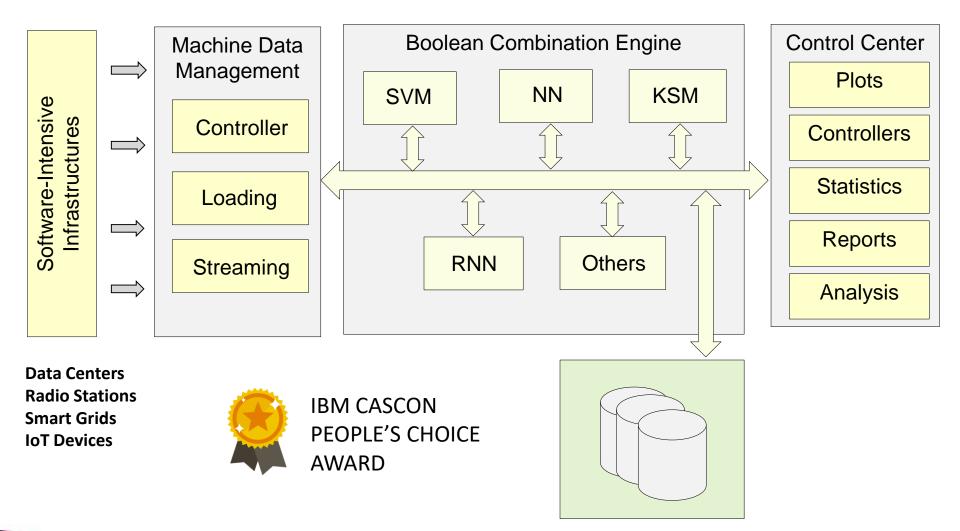


WPIBC Using Ensemble HMMs Based on Boolean Combination





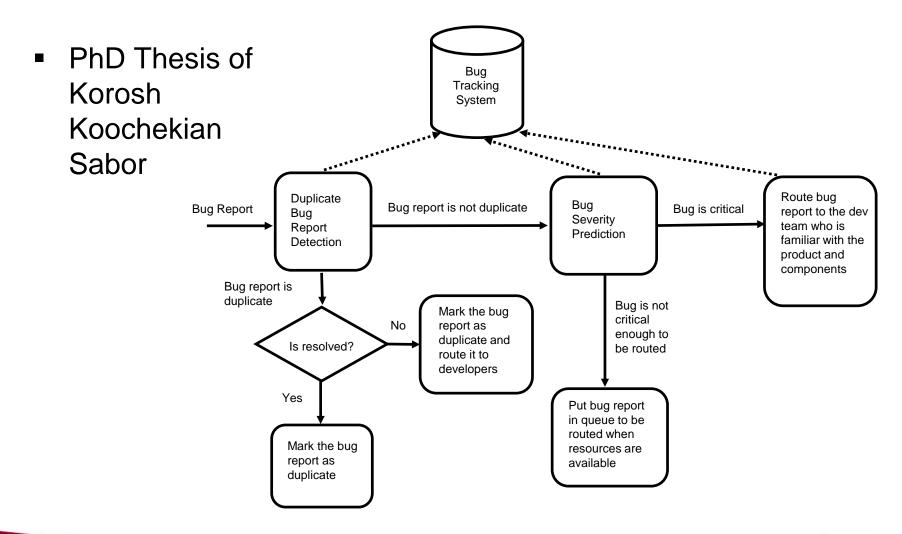
TotalADS: Total Anomaly Detection System Architecture



S. S. Murtaza, A. Hamou-Lhadj, W. Khreich, M. Couture, <u>"TotalADS: Automated Software Anomaly Detection System,"</u> In <u>Proc. of the 14th IEEE International Working</u> Conference on Source Code Analysis and Manipulation (SCAM), 2014

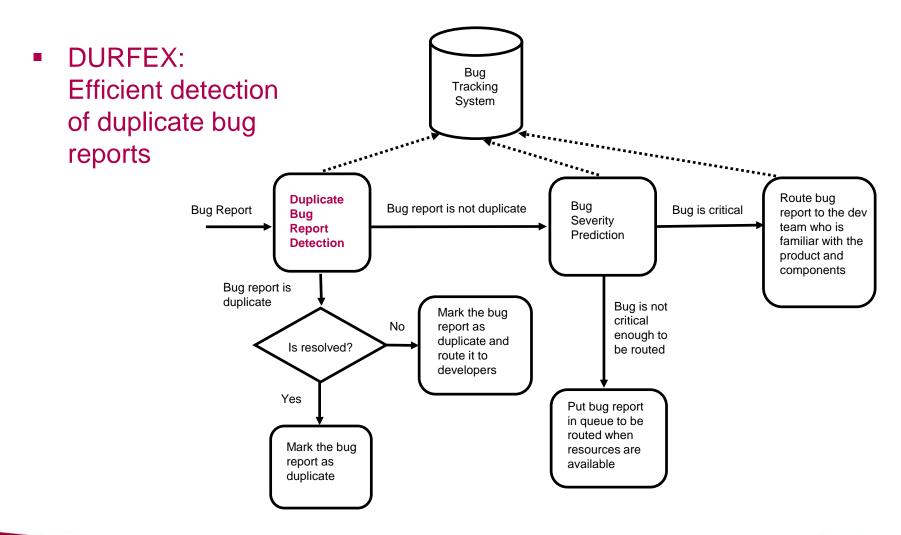


Automatic Crash/Bug Triaging Techniques Using Machine Learning and Stack Traces



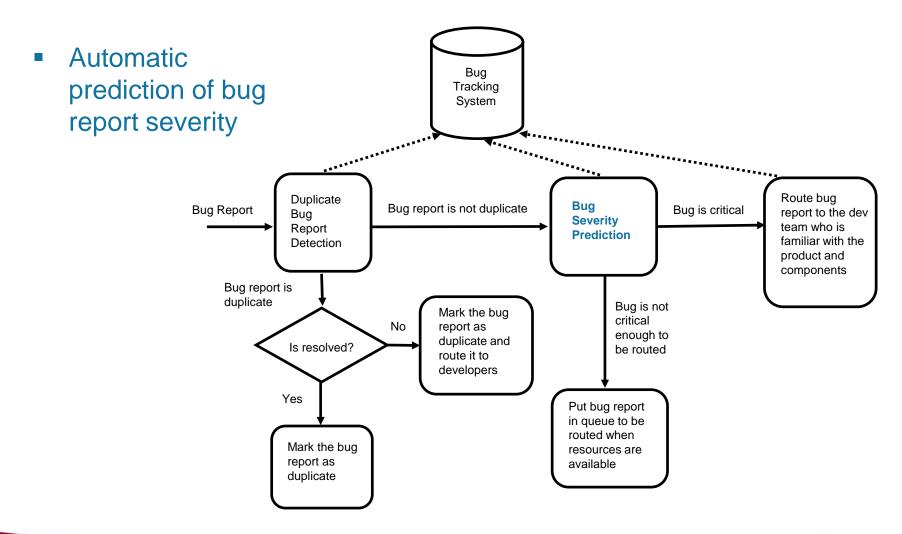


Automatic Crash Triaging Techniques Using Machine Learning and Stack Traces



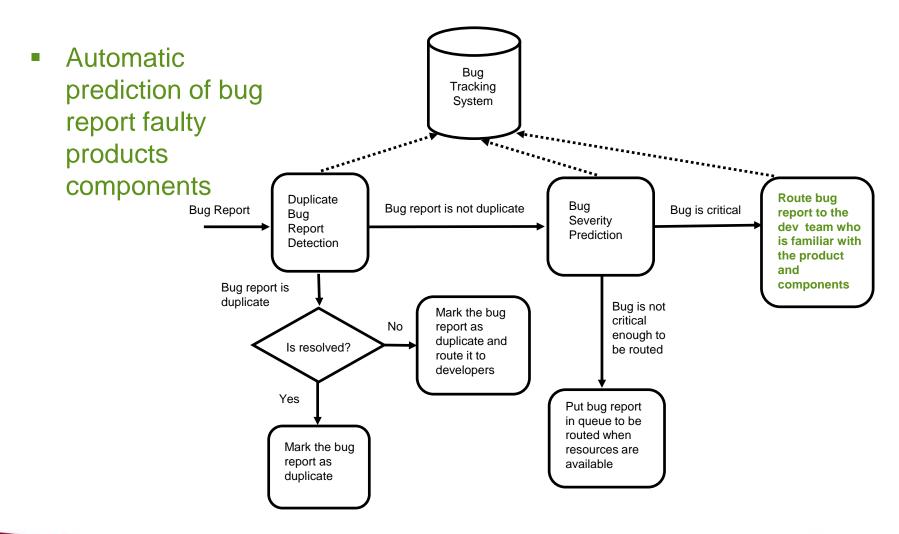


Automatic Crash Triaging Techniques Using Machine Learning and Stack Traces



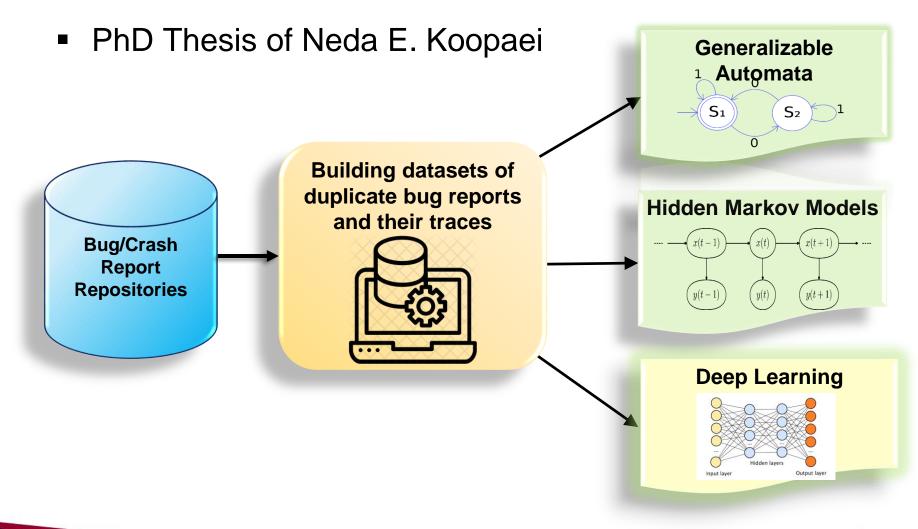


Automatic Crash Triaging Techniques Using Machine Learning and Stack Traces





Detection of Duplicate Bug Reports with Stack Traces and Sequential Learners

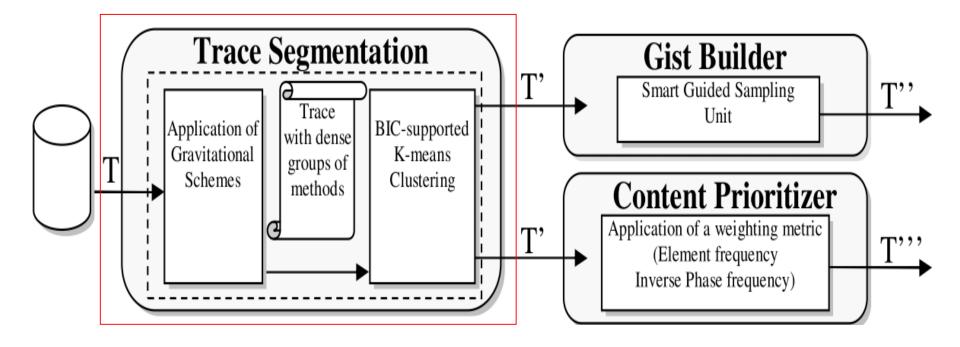


Trace Abstraction Framework and Techniques for Program Comprehension

- PhD Thesis of Heidar (Amir) Pirzadeh
- Goal: To reduce the size of traces while keeping as much of their content as possible.
- Contributions:
 - Trace segmentation using clustering and Gestalt principles
 - Stratified sampling of execution traces
 - Identification of relevant events of a trace using trace segmentation and NLP
 - End-to-end trace abstraction framework

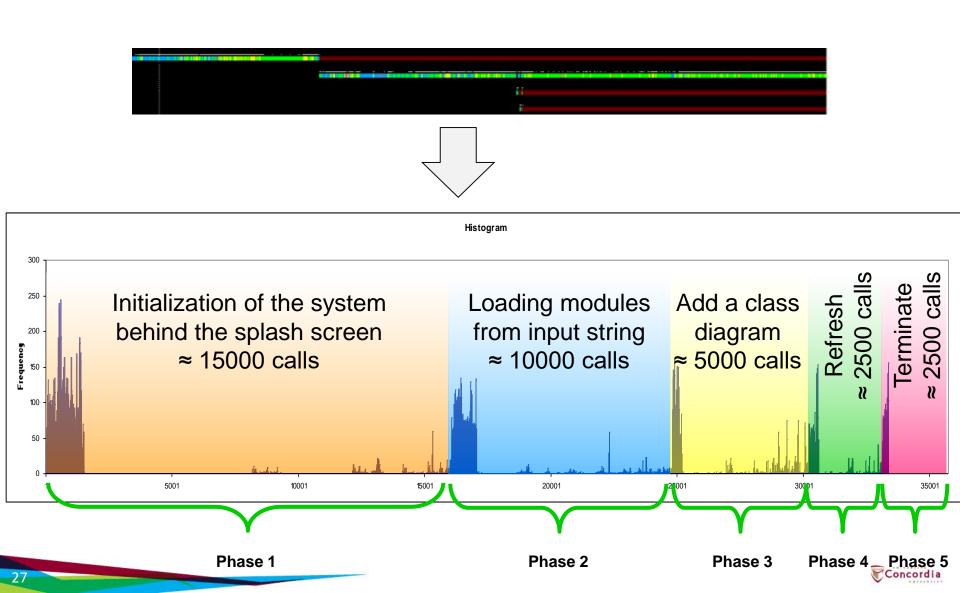


Trace Abstraction Framework and Techniques for Program Comprehension





Trace Abstraction Framework and Techniques for Program Comprehension



Techniques to Facilitate the Understanding of Inter-process Communication Traces

- PhD thesis of Luay Alawneh
- Contributions:
 - MTF: A scalable exchange format for MPI Traces
 - A techniques for extracting communication Patterns from large MPI traces
 - MPI Trace segmentation using execution phase detection



About the Practice of Logging

Operational-Log Analysis for Big Data Systems Challenges and Solutions

Where Do Developers Log? An Empirical Study on Logging Practices in Industry

Qiang Fu¹, Jieming Zhu², Wenlu Hu³, Jian-Guang Lou¹, Rui Ding¹, Qingwei Lin¹, Dongmei Zhang¹, Tao Xie⁴

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Andriy Miranskyy, Ryerson University Abdelwahab Hamou-Lhadj, Concordia University, Montreal Enzo Cialini, IBM

Alf Larsson, Ericsson

Characterizing Logging Practices in Open-Source Softwa Characterizing logging practices in Java-based open source software projects - a replication study Ding Yuan^{‡†}, Soyeon Park[†], and Yuanyuan Zhou[†] in Apache Software Foundation [†]University of California, San Diego, [‡]University of Illinois at Urbana-Champais

Boyuan Chen¹ · Zhen Ming (Jack) Jiang¹

The Game of Twenty Questions: Do You Know Where to Log?

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University of Toronto

Michael Stumm University of Toronto Ding Yuan

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Yu Luo University of Toronto

Yuanyuan Zhou University of California San Diego

Examining the Stability of Logging Statements

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Key Findings

- Software logging <u>is pervasive</u> (e.g., around 1 logging statement in every 30 LOCs).
- The average <u>change rate</u> of logging code is almost <u>two</u> <u>times</u> compared to the entire code.
- Logging code is <u>modified very often</u> with one third of the modifications are <u>after-thoughts.</u>
- Developers often <u>have to adjust the verbosity level</u> of log messages.
- Developers do not seem <u>to be aware of the cost</u> of logging.



What about tracing?

- There are <u>no known guidelines</u> on when, how, and where to trace.
 - Tracing is like doing a detective's job!
- Tracing incurs <u>overhead</u> and requires external instrumentation tools.
 - It is often done after the fact depending on the problem.
- Continuous tracing is not possible because of the <u>huge</u> <u>amount</u> of data generated
 - Sampling is commonly used to reduce the size but causes other problems.



Challenges

Standards and Best Practices:

- Lack of guidelines and best practices for logging, tracing, and profiling
- Lack of standards for representing logs, traces, and metrics (not the OpenTelemetry initiative)

Data Characteristics

- Mainly unstructured data
- Size is a problem
- Not all data is useful
- High velocity



Challenges

Analytics and Tools:

- Mainly descriptive analytics
- Predictive analytics not fully explored
- Mainly offline analysis techniques
- Lack of usable end-to-end observability tools

Cost and Management Aspects

- Cost vs. benefits not well understood
- No clear alignment of observability with other initiatives
- Roles and responsibilities are not well defined

Challenges

Analytics and Tools:

Mainly descriptive analytics

There is a need for systematic and engineering approaches to software observability that promote best practices throughout the entire software development lifecycle

Cost and management Aspects

- Cost vs. benefits not well understood
- No clear alignment of observability with other initiatives
- Roles and responsibilities are not well defined



Observability By Design

- Bringing observability <u>to early stages</u> of the software development lifecycle.
- Defining a set of <u>observability patterns, best</u> <u>practices, and reusable solutions</u> to be used as guiding principles for developers.
- A <u>systematic approach</u> to tracing, logging and profiling of software systems that considers different phases of the software process.

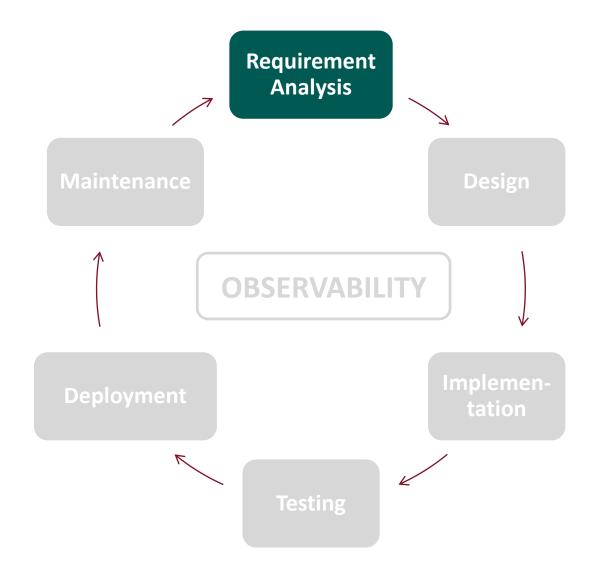


Requirement Bringing Analysis observability to early stages of the software Design Maintenance development lifecycle **OBSERVABILITY** Cost of observability can be assessed during project planning Implemen-Deployment tation Testing



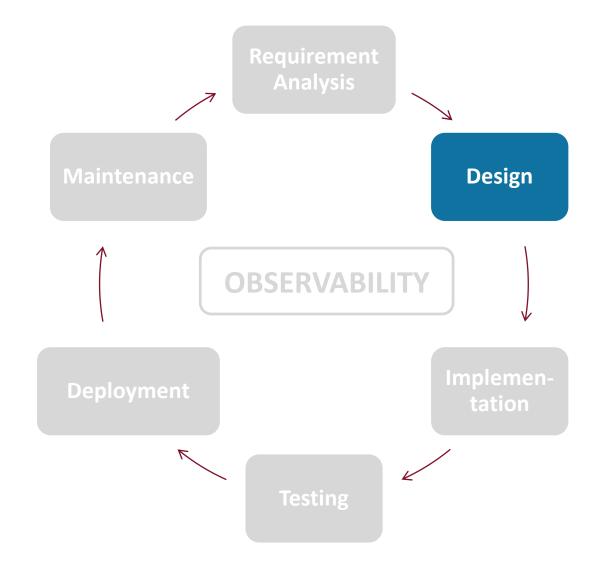
- Observability as a non-functional requirement
- What aspects of system functional requirements should be observable and how?

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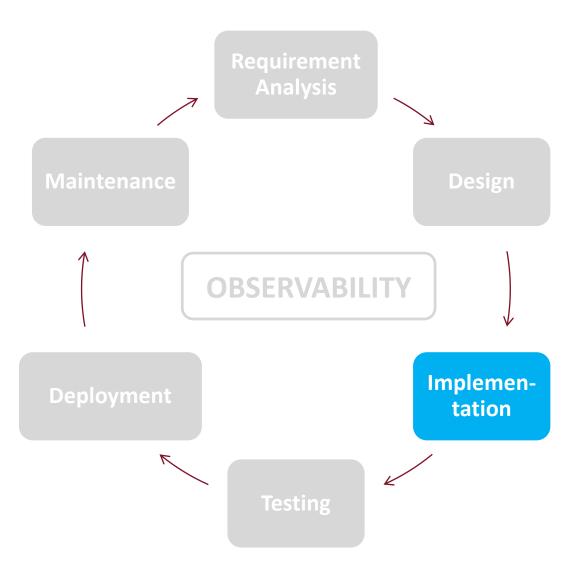


- Support of observability at the architectural level
- Detailed design for observability
- Observability patterns and best practices



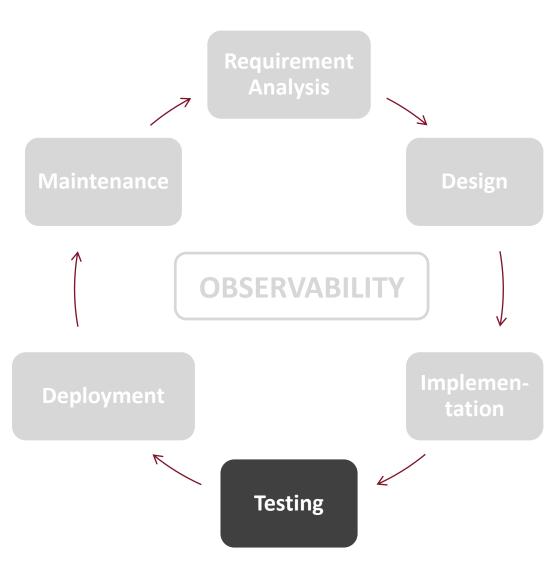


- What, where, and how to log and/or trace?
- Use of libraries and frameworks
- Patterns and best practices



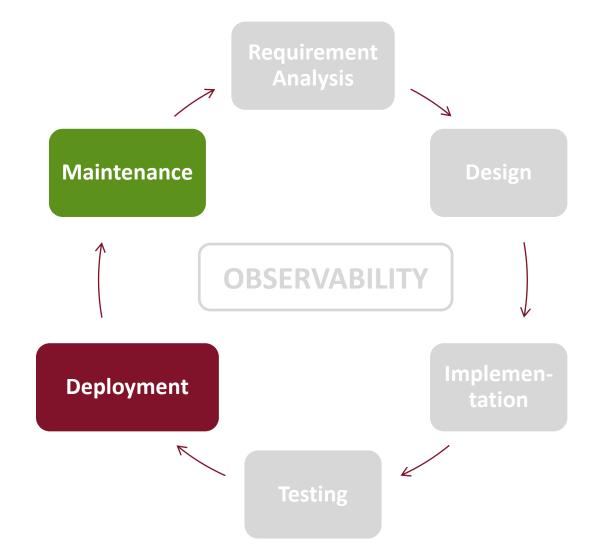


 Testing and inspection strategies for logging/tracing code





 Deployment, configuration, and maintenance aspects of observability code such as updates, performance analysis, testing, persistence, etc.



A Governance Framework for Observability By Design

Goals and objectives, Strategic alignment, KPIs,

Governance		
People	Process	Technology
Training Roles & responsibilities (observability specialists)	Process maps Process compliance	AI Big data Tools & platforms
Continuous Improvement	Best Practices	Maturity Level Assessment



Conclusion

- Complex systems require sound mechanisms to ensure that they operate as intended and to detect/predict problems.
 - I presented SW system observability as one such mechanism.
 - Observability relies on processing and analyzing operational data
- The current practice is ad hoc and to take full advantage of operational data, we need to move towards systematic approaches for observability.
 - Observability By Design with its governing framework is one possible solution

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