

New Results on the SymSum Distinguisher on Round-Reduced SHA3.

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The Problem

To distinguish

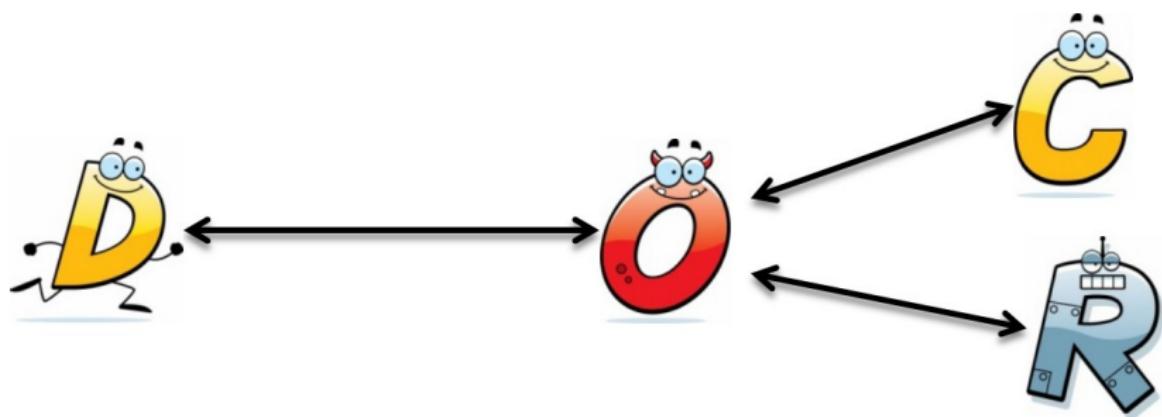
What and Why?

Distinguishers exhibit non-random behaviour

The Distinguishing Game

The Problem

1. “D” tries to distinguish between C and R
2. Can make queries to O
3. O behaves as either C or R
4. At the end “D” has to guess who is O impersonating
5. “D” wins if its guess is right



The Target

Which crypto primitive are we looking at?

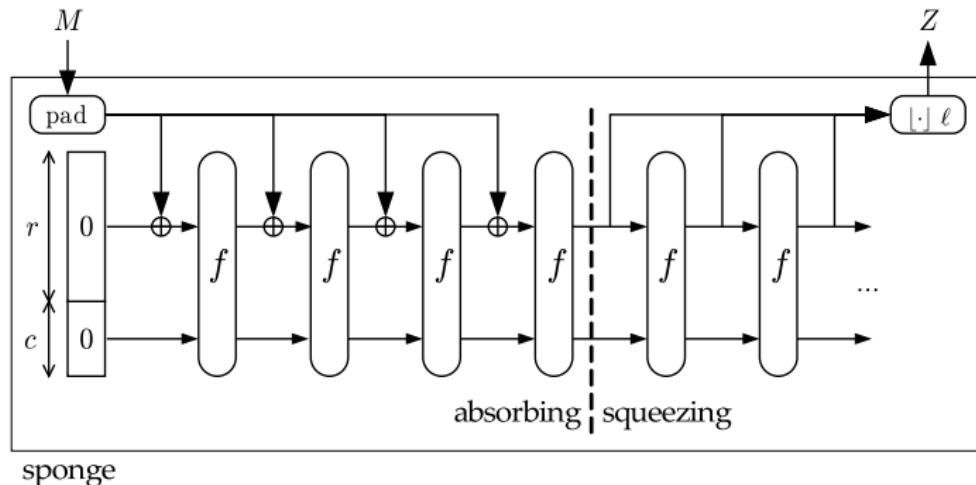
Cryptographic Hash Functions

SHA-3

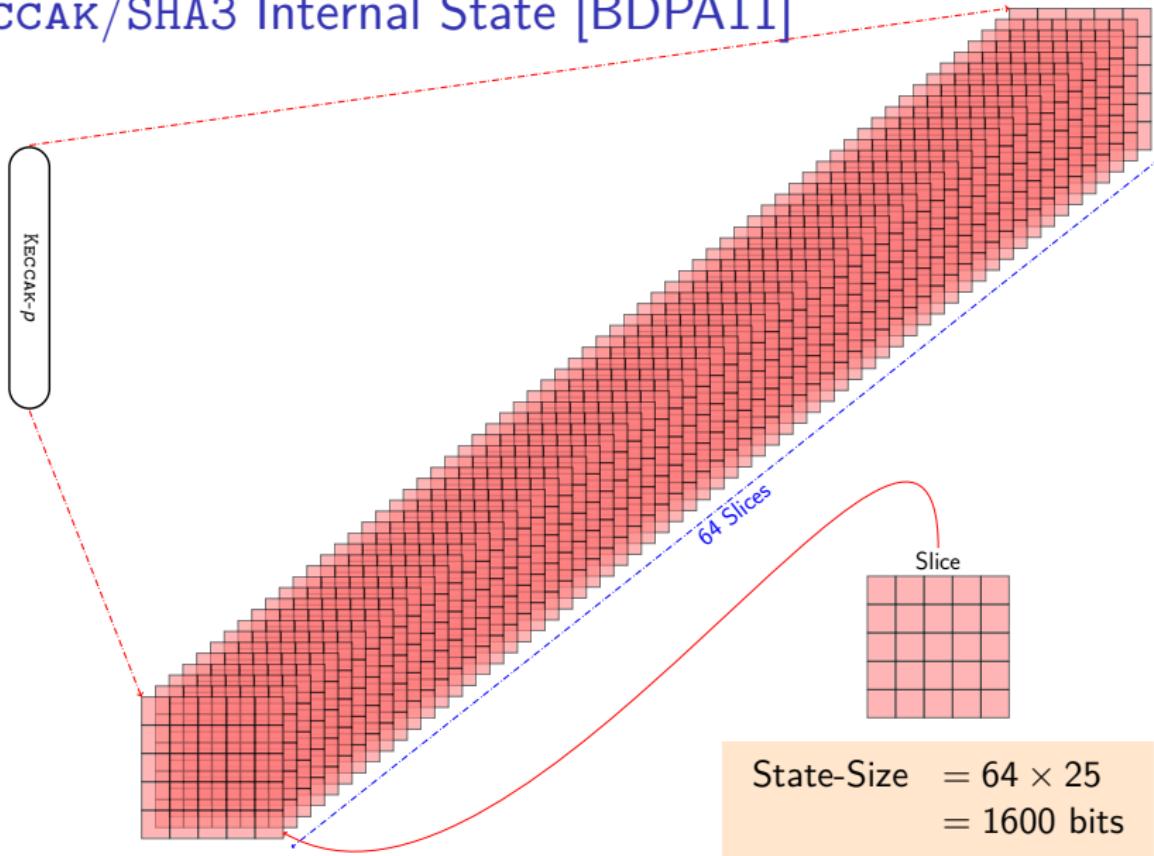
- Follows SPONGE construction [BDPA]
- Internal permutation called KECCAK- f /KECCAK- p
- SHA3 Family

Fixed-Length \rightarrow SHA3-224/256/384/512

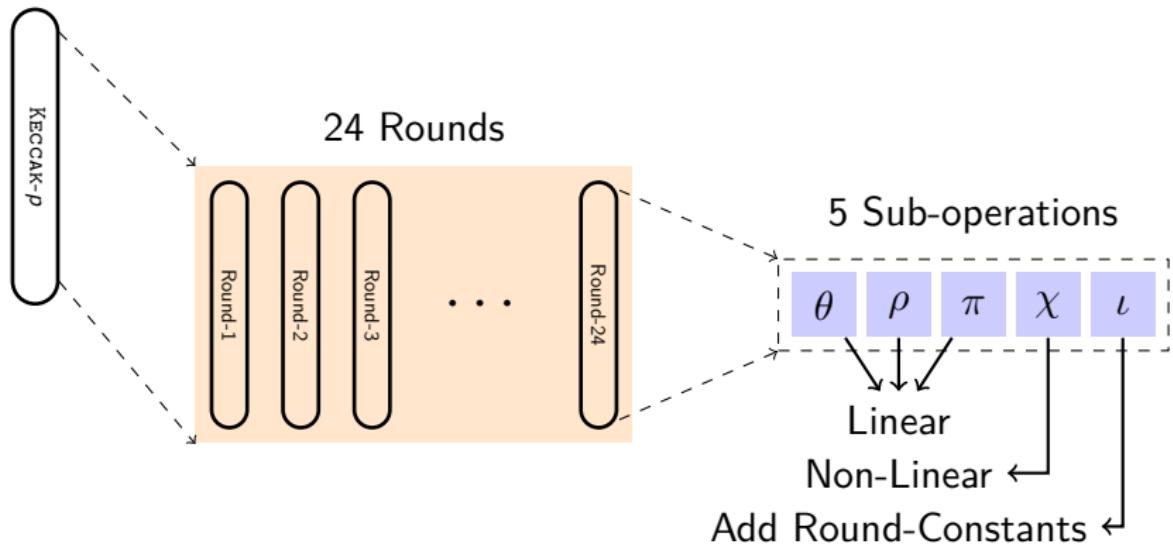
XOF \rightarrow SHAKE128/256



KECCAK/SHA3 Internal State [BDPA11]



Inside KECCAK- p Permutation



Round Constants added to destroy symmetry

Distinguishers Based on Higher Order Boolean Derivatives

The Strategy

What is a Boolean Derivative? [PS04]

- Boolean function of n variables:

$$f(\mathbf{x}) = f(x_1, x_2, \dots, x_i, \dots, x_n)$$

Boolean Derivative

Captures change in the function w.r.t change in a variable

$$\begin{aligned}\frac{\partial f(\mathbf{x})}{\partial x_i} &= f(x_1, x_2, \dots, x_i = 0, \dots, x_n) \\ &\oplus f(x_1, x_2, \dots, x_i = 1, \dots, x_n)\end{aligned}$$

Computing the derivative

Example (ANF-Unknown)

$f(x_1, \dots, x_6) \equiv \text{Algorithm Known}$

$$\frac{\partial f(\mathbf{x})}{\partial x_3} = [f(\mathbf{x})_{x_3=0} \oplus f(\mathbf{x})_{x_3=1}]$$

Where, $\{x_1, x_2, x_4, x_5, x_6\} = \text{const} \in \{0, 1\}^5$

Note that the free variables take a constant value

Example (Higher Order Derivative)

$$\frac{\partial^2 f(\mathbf{x})}{\partial x_2 \partial x_3} = [f(\mathbf{x})_{x_2=0, x_3=0}] \oplus [f(\mathbf{x})_{x_2=0, x_3=1}]$$

$$\oplus [f(\mathbf{x})_{x_2=1, x_3=0}] \oplus [f(\mathbf{x})_{x_2=1, x_3=1}]$$

Where, $\{x_1, x_4, x_5, x_6\} = \text{const} \in \{0, 1\}^4$

Simple Vs Vectorial Derivatives

Simple $\rightarrow \frac{\partial f(\mathbf{x})}{\partial x_i}$

- Here $x_i \equiv$ Single Variable
- x_i takes two values 0 and 1

Vectorial $\rightarrow \frac{\partial f(\mathbf{x})}{\partial \mathbf{x}_i}$

- Here $\mathbf{x}_i \equiv$ Multiple variables
- \mathbf{x}_i also takes two values

Example (Computing Vec. Derivative)

- Let $\mathbf{x}_i = \{x_1, x_2\}$, Then

$$\frac{\partial f(\mathbf{x})}{\partial \mathbf{x}_i} = [f(\mathbf{x})_{x_i \in \{0,1\}^2} \oplus f(\mathbf{x})_{x_i = \bar{x}_i}]$$

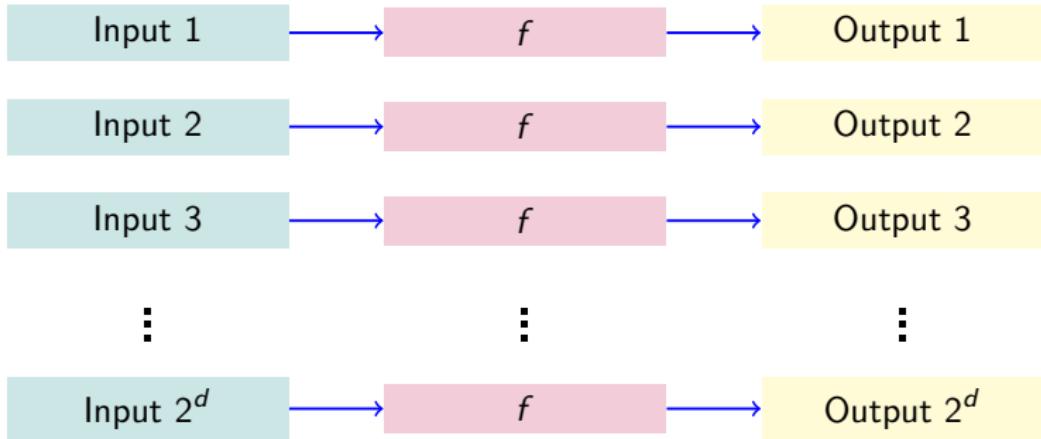
Where, other vars = **const**

0	0
0	1
1	0
1	1

- Say $\mathbf{x}_i \leftarrow \{0, 1\}$ Compute $f(\mathbf{x})$ with $\mathbf{x}_i = \{0, 1\}$ & $\mathbf{x}_i = \{1, 0\}$



Zero-Sum Distinguisher



\bigoplus Input $i = \mathbf{0}$
By Construction

\bigoplus Output $i = \mathbf{0}$
if $d > \deg f$

Zero-Sum Property:
 $\sum x = 0, \quad \sum f(x) = 0$

Author's Prove

Round-constant dependent monomials **never** reach highest degree.
More precisely,

$$\deg \text{terms}_{rc} \leq (\deg \text{SHA3} - \deg \chi)$$

Implications for SHA3: $\deg \chi = 2$

$(d - 1)^{th}$ order
derivative of SHA3



rc-independent
function

How to exploit this?

Preserves Symmetry

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How to exploit this?

Preserves Symmetry

Lemma

For an iterated SPN round function (\mathcal{G}) if the ordering of the component transformations is such that the non-linear operation **precedes** the round constant addition, then highest-degree monomials are “**not affected**” by round-constants.

$$\begin{aligned}\mathcal{G}^q &= (\mathcal{C}_q \circ \mathcal{N} \circ \mathcal{L}) \circ (\mathcal{C}_{q-1} \circ \mathcal{N} \circ \mathcal{L}) \circ \cdots \circ (\mathcal{C}_2 \circ \mathcal{N} \circ \mathcal{L}) \circ (\mathcal{C}_1 \circ \mathcal{N} \circ \mathcal{L}) \\ &= \left[((\mathcal{C}_q \circ \mathcal{N} \circ \mathcal{L}) \circ \cdots \circ (\mathcal{C}_2 \circ \mathcal{N} \circ \mathcal{L})) \circ \mathcal{C}_1 \right] \circ (\mathcal{N} \circ \mathcal{L}) \quad (1)\end{aligned}$$

Intuition

Notice effect of the first round non-linear operation

- Segregate monomials in ANF based on dependence on round-constants

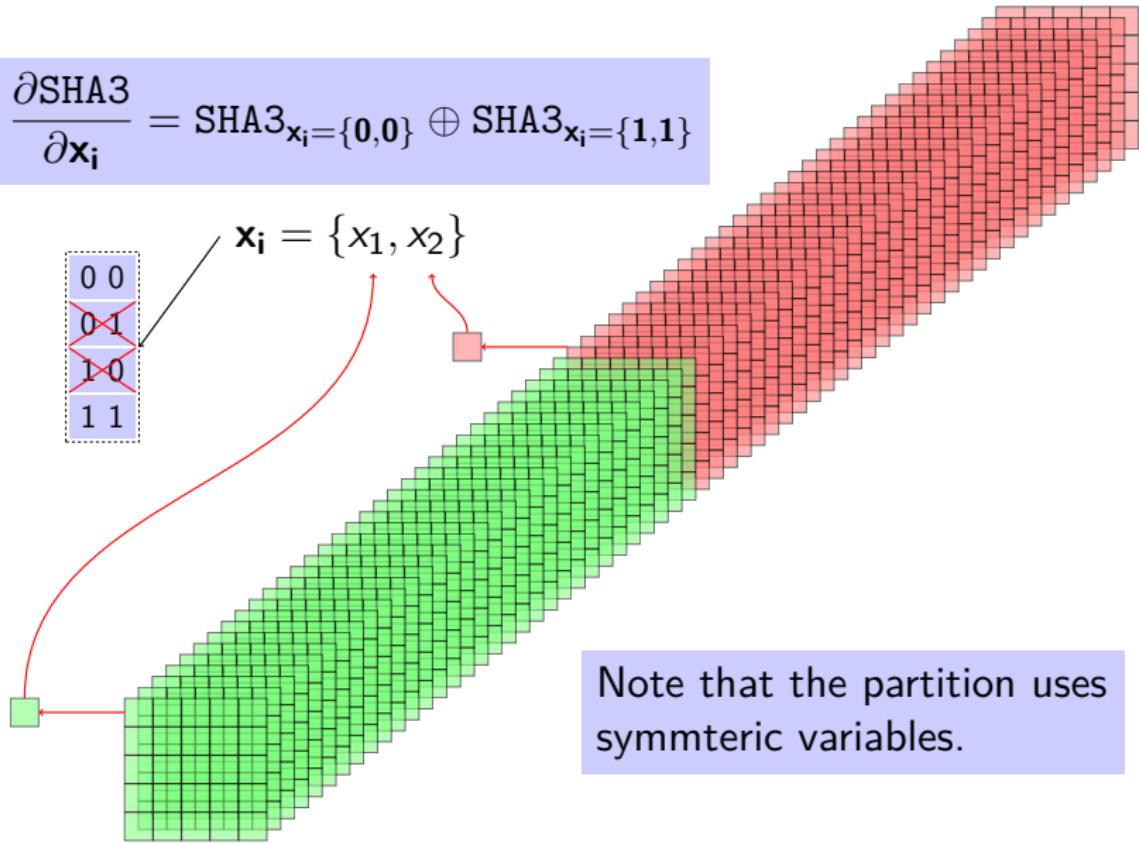
Example

$$\begin{aligned}f &= x_1x_2x_3 + c_1c_2x_2x_3 + x_3x_4 + c_2c_3 \\&= (x_1x_2x_3 + x_3x_4) + (c_1c_2x_2x_3 + c_2c_3) \\&= f_s + f_{s'}\end{aligned}$$

- Show difference in highest-degree attained

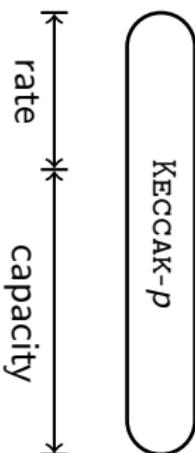
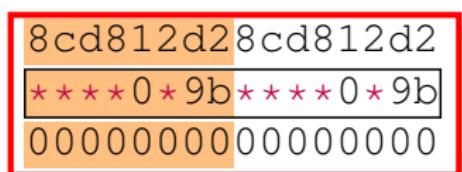
Special Vectorial Derivative of SHA3 [SKC16]

$$\frac{\partial \text{SHA3}}{\partial \mathbf{x}_i} = \text{SHA3}_{\mathbf{x}_i=\{0,0\}} \oplus \text{SHA3}_{\mathbf{x}_i=\{1,1\}}$$



Self-Symmetric Inputs In Practice [SKC16]

SHA3-512



Zeros at end indicate value of capacity bits

4a36ea58	4a36ea58	8cd812d2	8cd812d2	88e61fc7	88e61fc7	f3372eaff	f3372eaff	ea3f0b51	ea3f0b51
ce168c02	ce168c02	★★★0 * 9b	★★★0 * 9b	b934cb9f	b934cb9f	866ac262	866ac262	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000
00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000	00000000

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	00000000000000000000000000000000 00000000000000000000000000000000 00000000000000000000000000000000	Zero-Sum

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	000 000 000	Zero-Sum
2^{16}	000 000 000	Zero-Sum

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	00 00 00	Zero-Sum
2^{16}	00 00 00	Zero-Sum
2^{15}	0000010000000100 00 00	Symmetric-Sum

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	00 00 00	Zero-Sum
2^{16}	00 00 00	Zero-Sum
2^{15}	0000010000000100 00 0000000000000000000000000000000400000000000000000000000000	Symmetric-Sum
2^{14}	243f4942243f4942528c98d5528c98d57300b0d17300b0d1 c0585999c0585999147b20a3147b20a3083a3900083a3900 09225588092255886302671c6302671c	Symmetric-Sum

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	00 00 00	Zero-Sum
2^{16}	00 00 00	Zero-Sum
2^{15}	0000010000000100 00 00	Symmetric-Sum
2^{14}	243f4942243f4942528c98d5528c98d57300b0d17300b0d1 c0585999c0585999147b20a3147b20a3083a3900083a3900 09225588092255886302671c6302671c	Symmetric-Sum
2^{13}	81ed3fc81ed3dca15553dac15553dec25858e1125858e11 11c9af8b11c9af8b509927bf5099273f9276901992679019 ca92a3d5ca9223d54ffce7974ffc6797	Not Symmetric

Experimental Results [SKC16]

4-Round SHA3-512

MsgSet	Output-Sum	Remark
2^{17}	00 00 00	Zero-Sum
2^{16}	00 00 00	Zero-Sum
2^{15}	0000010000000100 00 00	Symmetric-Sum
2^{14}	243f4942243f4942528c98d55528c98d57300b0d17300b0d1 c0585999c0585999147b20a3147b20a3083a3900083a3900 09225588092255886302671c6302671c	Symmetric-Sum
2^{13}	81ed3fc81ed3dca15553dac15553dec25858e1125858e11 11c9af8b11c9af8b509927bf5099273f9276901992679019 ca92a3d5ca9223d54ffce7974ffc6797	Not Symmetric
2^{12}	78f523d01479a153802f16a4c8bbb67116d502ea0495823a 71057dfbf18b25f22bba947d0ba094fd1240ee380a42df38 99eaa56698fa64e6a21ac1328138c126	Not Symmetric

Comparison with ZeroSum [SKC16]

#Rounds (n_r)	Bound on $d^\circ \text{SHA3}$	Complexity	
		ZeroSum ($2^{d^\circ \text{SHA3}+1}$)	SymSum ($2^{d^\circ \text{SHA3}-1}$)
1	2	2^3	2^1
2	4	2^5	2^3
3	8	2^9	2^7
4	16	2^{17}	2^{15}
5	32	2^{33}	2^{31}
6	64	2^{65}	2^{63}
7	128	2^{129}	2^{127}
8	256	2^{257}	2^{255}
9	512	2^{513}	2^{511}^\dagger
10	1024	2^{1025}^\dagger	*
11	1408 (<i>Boura et al.</i>)	*	*

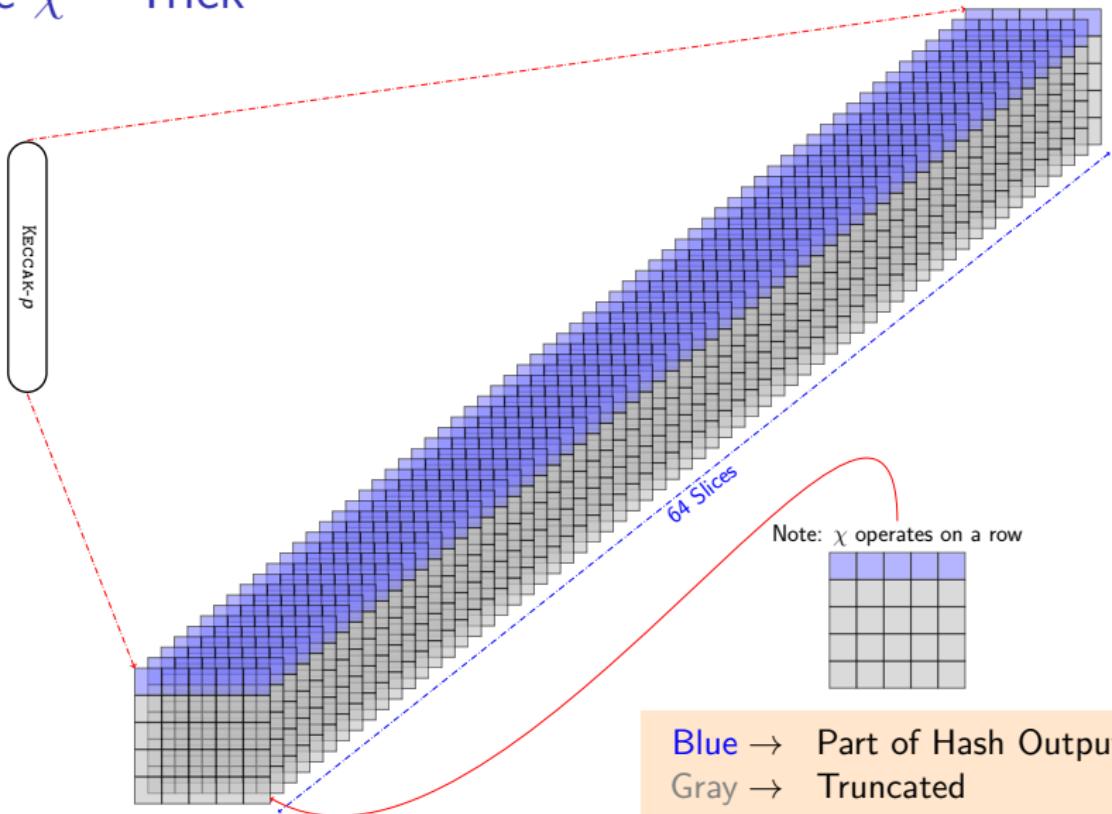
† Not applicable for SHA3-512 and SHA3-384

* Exceeds degrees of freedom

Can we do better?

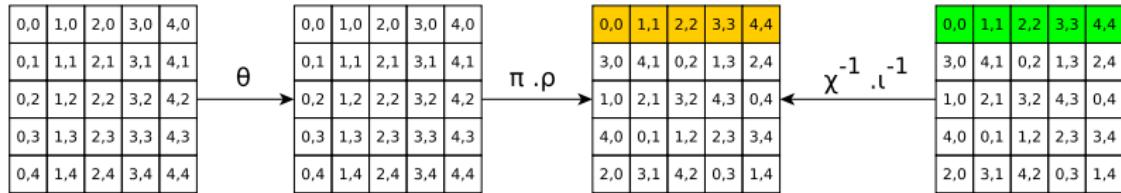
Our Motivation

The χ^{-1} Trick



For Hash length \geq 320-bits

Extending SymSum by applying χ^{-1} trick



Very simple idea:

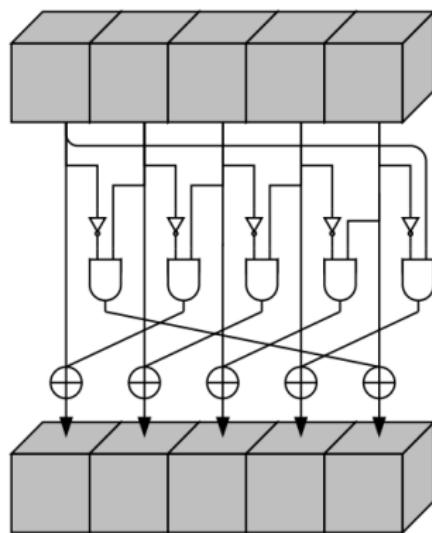
- Invert the hash output for two operations:
- ι^{-1} followed by χ^{-1}
- Verify SymSum property
- Gives advantage of one-round
- Not applicable for SHA3-224/256

- Introduced by Guo et al. in ASIACRYPT 2016
- For KECCAK- p permutation
- Basically a lane-wise restriction on the input space
- To handle the linear θ and non-linear χ operations of the round function

χ Mapping

Primary observation

If two consecutive variables never come together in a row then, then all output co-ordinate functions of χ become linear.



$$b \leftarrow \chi(a)$$

$$b_0 = a_0 \oplus (a_1 \oplus 1) \cdot a_2$$

$$b_1 = a_1 \oplus (a_2 \oplus 1) \cdot a_3$$

$$b_2 = a_2 \oplus (a_3 \oplus 1) \cdot a_4$$

$$b_3 = a_3 \oplus (a_4 \oplus 1) \cdot a_0$$

$$b_4 = a_4 \oplus (a_0 \oplus 1) \cdot a_1$$

Linearization of χ Mapping

$$a \rightarrow \chi \rightarrow b$$

Let $a = 0a_1000$

$$b_0 = a_0 \oplus (a_1 \oplus 1) \cdot a_2$$

$$b_0 = 0$$

$$b_1 = a_1 \oplus (a_2 \oplus 1) \cdot a_3$$

$$b_1 = a_1 \oplus 0$$

$$b_2 = a_2 \oplus (a_3 \oplus 1) \cdot a_4$$

$$b_2 = 0$$

$$b_3 = a_3 \oplus (a_4 \oplus 1) \cdot a_0$$

$$b_3 = 0$$

$$b_4 = a_4 \oplus (a_0 \oplus 1) \cdot a_1$$

$$b_4 = 0 \oplus a_1$$

Linearization of χ Mapping

If $a = 0a_1a_200$

$$b_0 = 0 \oplus (a_1 \oplus 1) \cdot a_2$$

$$b_1 = a_1 \oplus 0$$

$$b_2 = a_2 \oplus 0$$

$$b_3 = 0$$

$$b_4 = 0 \oplus a_1$$

If $a = 0a_10a_30$

$$b_0 = 0$$

$$b_1 = a_1 \oplus a_3$$

$$b_2 = 0$$

$$b_3 = 0$$

$$b_4 = a_3 \oplus a_1$$

Linearization Fails!

Linearization Succeeds!

Linearization of χ Mapping

If $a = 0a_1a_200$

$$b_0 = 0 \oplus (a_1 \oplus 1) \cdot a_2$$

$$b_1 = a_1 \oplus 0$$

$$b_2 = a_2 \oplus 0$$

$$b_3 = 0$$

$$b_4 = 0 \oplus a_1$$

If $a = 0a_10a_30$

$$b_0 = 0$$

$$b_1 = a_1 \oplus a_3$$

$$b_2 = 0$$

$$b_3 = 0$$

$$b_4 = a_3 \oplus a_1$$

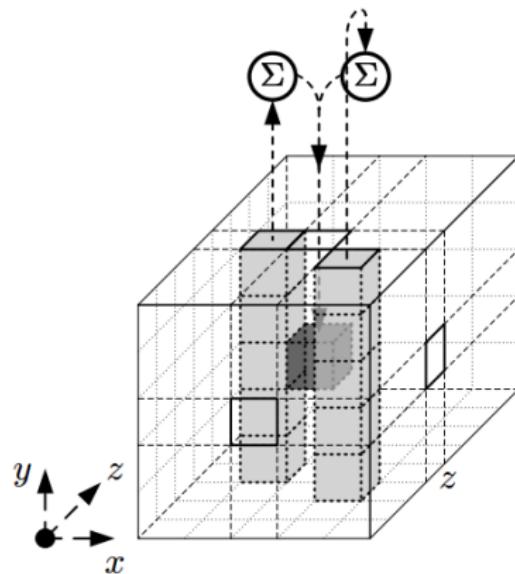
Linearization Fails!

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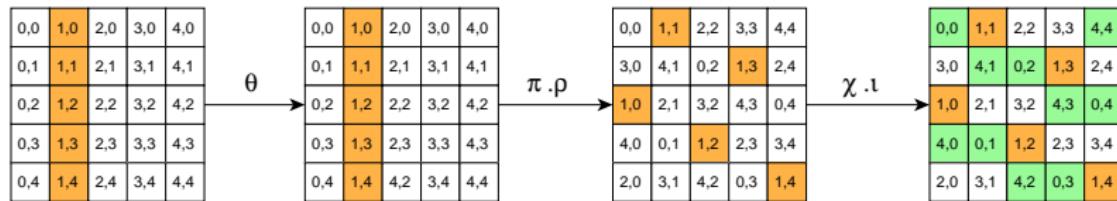
θ Mapping

Primary Observation

- θ relies on the **column parity** of spatially adjacent columns
- Does not diffuse the state if column parity is constants across calls to Keccak- p .



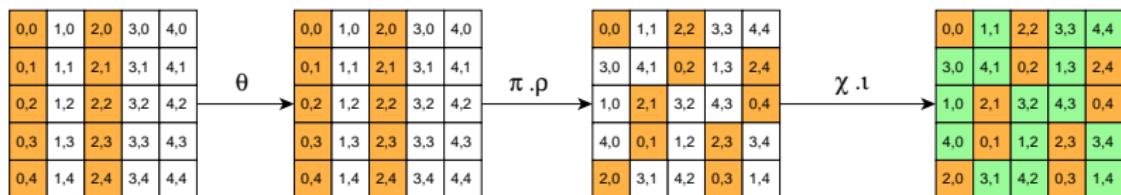
- KECCAK state configuration for 1-round linearization
- Degrees of freedom 256
- More such configurations possible



- Restrictions on the input space:

$$A[1, 0] \oplus A[1, 1] \oplus A[1, 2] \oplus A[1, 3] \oplus A[1, 4] = \alpha_1$$

- Another example
- Degrees of freedom 512



white → Constants

Orange → Linear variable

Green → Variable that has at most degree 1

- Restrictions on the input space:

$$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] \oplus A[0, 4] = \alpha_1$$

$$A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] \oplus A[2, 4] = \alpha_2$$

Linear Structures [GLS16]

Two-rounds

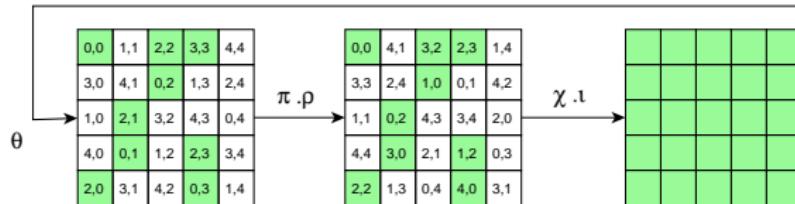
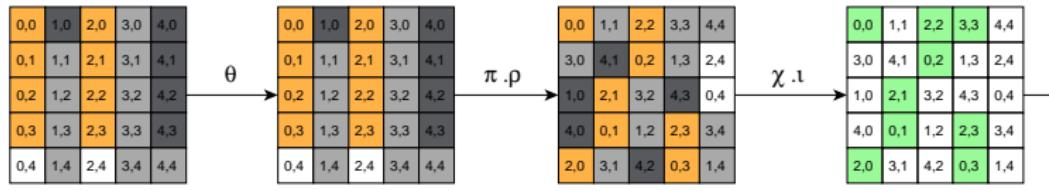
- KECCAK state configuration for 2-round linearization
- Degrees of freedom 256

Lightgray → Zero

Darkgray → One

Orange → Linear variable

Green → Variable that has at most degree 1



Linear Structures [GLS16]

$$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] = \alpha_1$$

$$A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] = \alpha_2$$

$$A[2, 0]_{\lll 62} = A[0, 0] \oplus A[2, 2]_{\lll 43}$$

$$A[2, 1]_{\lll 6} = S[0, 1]_{\lll 36} \oplus A[2, 3]_{\lll 15}$$

$$A[2, 2]_{\lll 43} = A[0, 2]_{\lll 3}$$

$$A[2, 3]_{\lll 15} = A[0, 3]_{\lll 41} \oplus A[2, 0]_{\lll 62}$$

- Adapt Linear structures on the hash function
- Introduce self-symmetry constraint
- Extend SymSum distinguisher to 1-round
 - Applying 1-round Linearization or
 - χ^{-1} trick
- Extend SymSum distinguisher up to 2-rounds
 - Applying 1-round Linearization and χ^{-1} trick
 - Applying 2-round Linearization
- Extend SymSum distinguisher up to 3-rounds
 - Applying 2-round Linearization and χ^{-1} trick

Adapting Linear structures on the hash function 1 Round

Variant	Slice Configuration	Restrictions on variables	Degree of Freedom																									
SHAKE128	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 4] = \alpha_1 \oplus \sum_{i=0}^3 A[0, i]$ $A[j, 3] = \alpha_2 \oplus \sum_{i=0}^2 A[j, i] \quad (j \in \{2, 3\})$	2^{224}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHAKE256	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 3] = \alpha_1 \oplus \sum_{i=0}^2 A[0, i]$ $A[j, 2] = \alpha_2 \oplus \sum_{i=0}^1 A[j, i] \quad (j \in \{2, 3\})$	2^{160}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHA3-224	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 3] = \alpha_1 \oplus \sum_{i=0}^2 A[0, i]$ $A[2, 3] = \alpha_2 \oplus \sum_{i=0}^2 A[2, i]$	2^{192}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
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Adapting Linear structures on the hash function 1 Round

Variant	Slice Configuration	Restrictions on variables	Degree of Freedom																									
SHA3-256	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 3] = \alpha_1 \oplus \sum_{i=0}^2 A[0, i]$ $A[j, 2] = \alpha_2 \oplus \sum_{i=0}^1 A[j, i] \quad (j \in \{2, 3\})$	2^{160}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHA3-384	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 2] = \alpha_1 \oplus \sum_{i=0}^1 A[0, i]$ $A[2, 2] = \alpha_2 \oplus \sum_{i=0}^1 A[2, i]$	2^{128}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHA3-512	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 1] = \alpha_1 \oplus A[0, 0]$ $A[j, 1] = \alpha_2 \oplus A[j, 0] \quad (j \in \{2, 3\})$	2^{64}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								

Adapting Linear structures on the hash function 2 Round

Variant	Slice Configuration	Restrictions on variables	Degree of Freedom																									
SHAKE128	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] = 0xff\dots f$ $A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] = 0xff\dots f$ $A[2, 0] \lll 30 = A[0, 0] \oplus A[2, 2] \lll 11$ $A[2, 1] \lll 6 = A[0, 1] \lll 4 \oplus A[2, 3] \lll 15$ $A[2, 2] \lll 11 = A[0, 2] \lll 3$ $A[2, 3] \lll 15 = A[0, 3] \lll 9 \oplus A[2, 0] \lll 30$	2^{64}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHAKE256	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[i, 0] \oplus A[i, 1] \oplus A[i, 2] = 0, \quad i = 0, 2$ $A[2, 0] \lll 30 = A[0, 0] \oplus A[2, 2] \lll 11$ $A[2, 1] \lll 6 = A[0, 1] \lll 4$ $A[2, 2] \lll 11 = A[0, 2] \lll 3$	2^{32}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								

Adapting Linear structures on the hash function 2 Round

Variant	Slice Configuration	Restrictions on variables	Degree of Freedom																									
SHA3-224	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] = A[0, 4] \oplus 0$ $A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] = 0$ $A[2, 0] \lll 30 = A[0, 0] \oplus A[2, 2] \lll 11$ $A[2, 1] \lll 6 = A[0, 1] \lll 4 \oplus A[2, 3] \lll 15$ $A[2, 2] \lll 11 = A[0, 2] \lll 3$ $A[2, 3] \lll 15 = A[0, 3] \lll 9 \oplus A[2, 0] \lll 30$	2^{64}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								
SHA3-256	<table border="1" style="margin-left: auto; margin-right: auto;"> <tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr> <tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr> <tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr> <tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr> <tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr> </table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[i, 0] \oplus A[i, 1] \oplus A[i, 2] = 0, \quad i = 0, 2$ $A[2, 0] \lll 30 = A[0, 0] \oplus A[2, 2] \lll 11$ $A[2, 1] \lll 6 = A[0, 1] \lll 4$ $A[2, 2] \lll 11 = A[0, 2] \lll 3$	2^{32}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								

Adapting Linear structures on the hash function 2 Round

Variant	Slice Configuration	Restrictions on variables	Degree of Freedom																									
SHA3-384	<table border="1"><tr><td>0,0</td><td>1,0</td><td>2,0</td><td>3,0</td><td>4,0</td></tr><tr><td>0,1</td><td>1,1</td><td>2,1</td><td>3,1</td><td>4,1</td></tr><tr><td>0,2</td><td>1,2</td><td>2,2</td><td>3,2</td><td>4,2</td></tr><tr><td>0,3</td><td>1,3</td><td>2,3</td><td>3,3</td><td>4,3</td></tr><tr><td>0,4</td><td>1,4</td><td>2,4</td><td>3,4</td><td>4,4</td></tr></table>	0,0	1,0	2,0	3,0	4,0	0,1	1,1	2,1	3,1	4,1	0,2	1,2	2,2	3,2	4,2	0,3	1,3	2,3	3,3	4,3	0,4	1,4	2,4	3,4	4,4	$A[i, 0] \oplus A[i, 1] \oplus A[i, 2] = 0, \quad i = 0, 2$ $A[2, 0] \lll 30 = A[0, 0] \oplus A[2, 2] \lll 11$ $A[2, 1] \lll 6 = A[0, 1] \lll 4$ $A[2, 2] \lll 11 = A[0, 2] \lll 3$	2^{32}
0,0	1,0	2,0	3,0	4,0																								
0,1	1,1	2,1	3,1	4,1																								
0,2	1,2	2,2	3,2	4,2																								
0,3	1,3	2,3	3,3	4,3																								
0,4	1,4	2,4	3,4	4,4																								

$$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] \oplus A[0, 4] = \alpha_1$$

$$A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] = \alpha_2$$

$$A[x, y, i] = A[x, y, i + 32] \text{ where } i \in \{1, 2 \dots 32\}$$

$$A[0, 0] \oplus A[0, 1] \oplus A[0, 2] \oplus A[0, 3] = \alpha_1$$

$$A[2, 0] \oplus A[2, 1] \oplus A[2, 2] \oplus A[2, 3] = \alpha_2$$

$$A[x, y, i] = A[x, y, i + 32] \text{ where } i \in \{1, 2 \dots 32\}$$

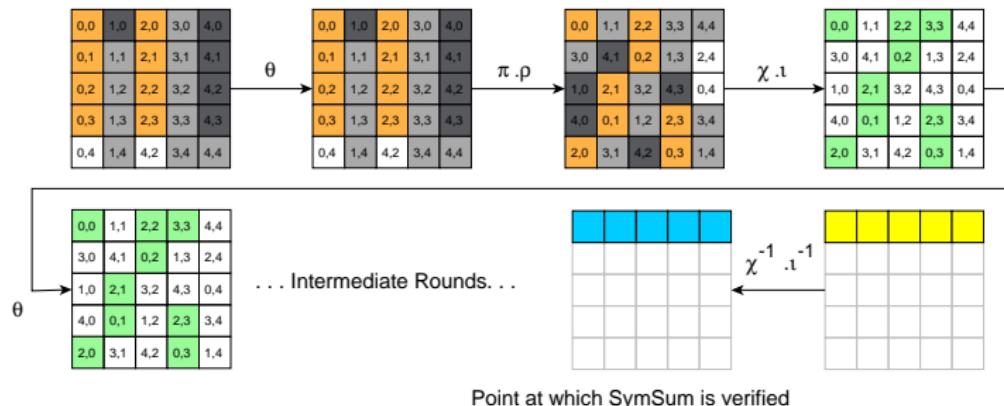
$$A[2, 0]_{\lll 30} = A[0, 0] \oplus A[2, 2]_{\lll 11}$$

$$A[2, 1]_{\lll 6} = S[0, 1]_{\lll 4} \oplus A[2, 3]_{\lll 15}$$

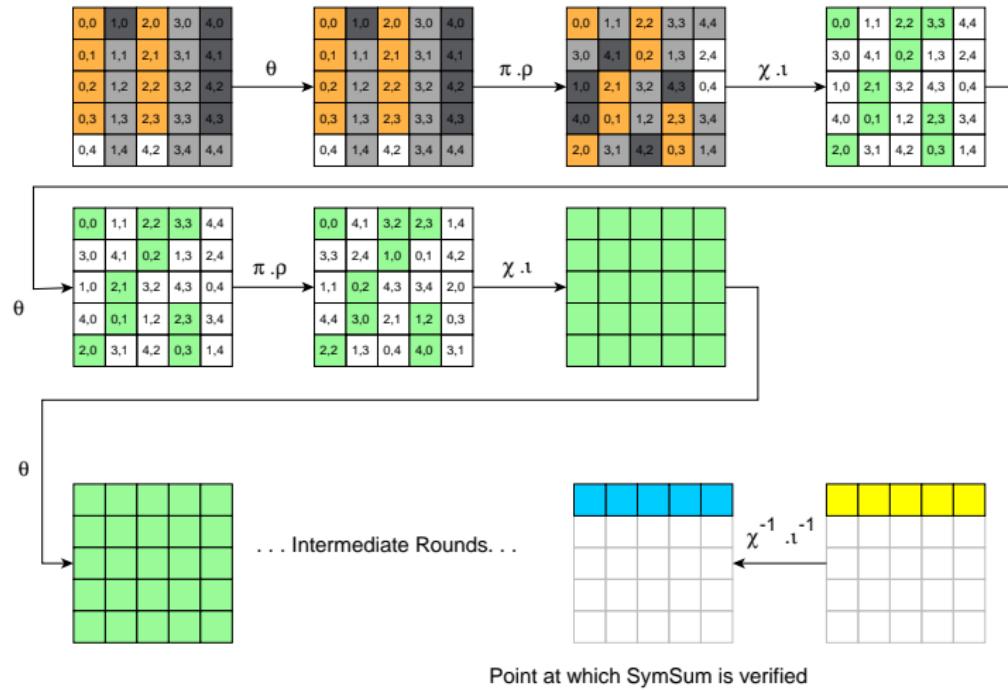
$$A[2, 2]_{\lll 11} = A[0, 2]_{\lll 3}$$

$$A[2, 3]_{\lll 15} = A[0, 3]_{\lll 9} \oplus A[2, 0]_{\lll 30}$$

Extending SymSum 2 Rounds By 1-round Linearization and χ^{-1} trick



Extending SymSum 3 Rounds By 2-round Linearization and χ^{-1} trick



Effect of linearization on SymSum

- Classical SymSum has advantage of **4** in term of size of msgset over ZeroSum
- SymSum after applying Linearization has advantage of **2** in term of size of msgset over ZeroSum

Observation

SymSum advantage no longer depend on degree of Non-Linear component χ

Effect of linearization on SymSum

Lemma

For any SPN round function \mathcal{G} iterated for n_r rounds, if $l_r (\leq n_r)$ rounds are linearized, the degrees of the linearized version (\mathbb{G}) and nonlinearized versions (\mathbb{G}') are related by the degree (λ) of the non-linear component function by the following relation:

$$d^\circ \mathbb{G} \leq \lambda^{l_r} \times d^\circ \mathbb{G}' \text{ where } \begin{cases} \mathbb{G} = \mathcal{G}^{n_r} \\ \mathbb{G}' = \mathcal{G}^{n_r - l_r} \circ \mathcal{G}'^{l_r} \\ \mathcal{G}' \leftarrow \text{Linearized version of } \mathcal{G} \end{cases}$$

Here $d^\circ \mathbb{G}$, $d^\circ \mathbb{G}'$ are the upper bounds on the degrees of \mathbb{G} , \mathbb{G}' respectively.

Effect of linearization on SymSum

Theorem

With at least one round linearized, the upper-bound on the degree of TYPE-II monomials in terms of TYPE-I monomials is given by:

$$d^\circ \mathcal{F}_c^{n_r} \leq d^\circ \mathcal{F}_{c'}^{n_r} - 1$$

Monomials independent of round constants : (TYPE-I)

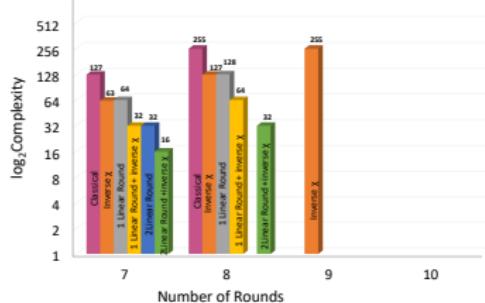
Monomials that involve round constants : (TYPE-II)

Corollary

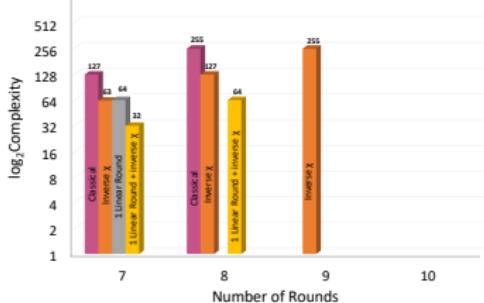
With I_r linearized rounds $\left(\frac{d^\circ \mathbb{G}}{\lambda^{I_r}}\right)$ –fold vectorial derivative of \mathbb{G} is a function which is independent of round constants.

Comparision of SHA-3 variants

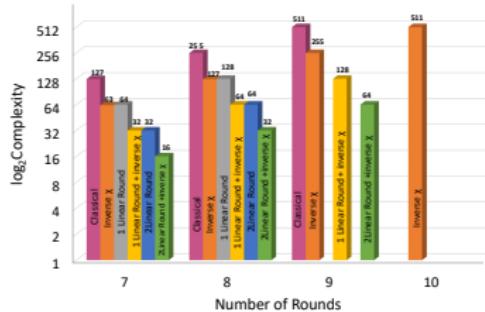
SHA3-384



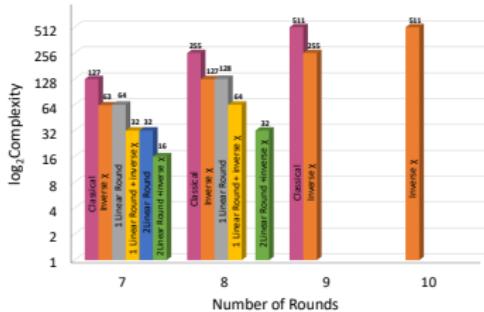
SHA3-512



SHAKE 128



SHAKE256



The Results

SHA-3-variant	#Rounds	ZeroSum	SymSum	Remarks
SHA-3-224	8	2^{65}	2^{64}	2R Linear
SHA-3-256	7	2^{33}	2^{32}	2R Linear
SHA-3-384	8	2^{33}	2^{32}	2R Linear + χ^{-1}
SHA-3-512	8	2^{65}	2^{64}	1R Linear + χ^{-1}
SHAKE128	9	2^{65}	2^{64}	2R Linear + χ^{-1}
	10	2^{513}	2^{511}	χ^{-1}
SHAKE256	8	2^{33}	2^{32}	2R Linear + χ^{-1}
	9	2^{257}	2^{255}	χ^{-1}
	10	2^{513}	2^{511}	χ^{-1}

Summary

- Distinguishers
- Higher order Boolean derivatives
- SymSum property
- Linear Structures in KECCAK – p
- Applying linear structures to extend SymSum
- New observations on SymSum advantage over ZeroSum
- Best distinguisher on round-reduced variants

Thanks

get@.de.ci.phe.red